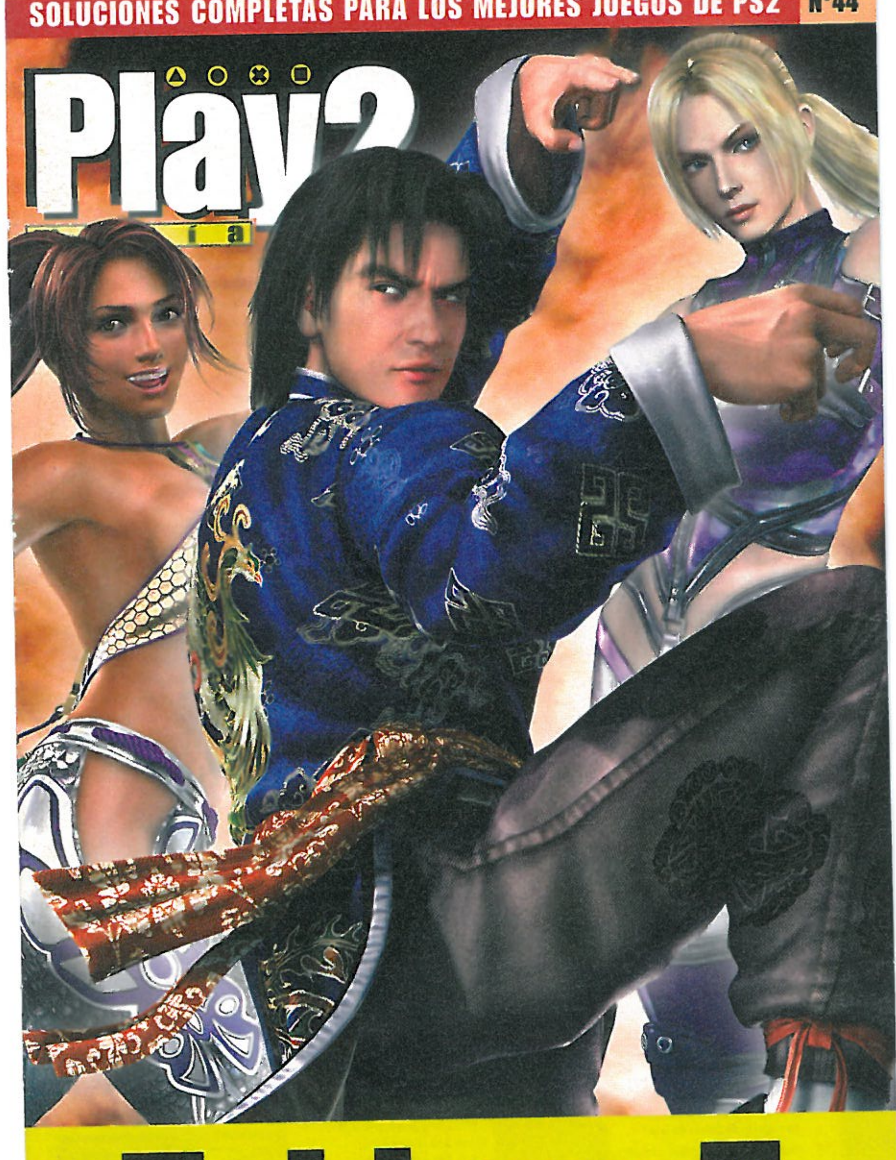
SOLUCIONES COMPLETAS PARA LOS MEJORES JUEGOS DE PS2 Nº44



Tekken 5

Combos • Movimientos • Llaves • Ataques imparables

La saga *Tekken* vuelve un año más a PS2 con un nuevo título superior a su anterior entrega. 30 luchadores, numerosos modos de juego, extras... ¿Crees que podrás estás a la altura del desafío que te aguarda en su interior? Por si acaso, no pierdas de vista esta guía con todos los movimientos de cada luchador y podrás "apalizar" a tus amigos este verano como si fueras un auténtico experto.

↘ LEYENDA:

***Tekken 5* es un enorme juego de lucha, que puede desesperar por sus numerosos movimientos. Para simplificar las cosas, hemos preparado estas convenciones (con el personaje mirando siempre hacia la derecha) con las que podrás realizar todos los movimientos del juego en muy poco tiempo:**

→	Pulsar la dirección indicada
⇨	Mantener pulsada la dirección
⊃	Paso Lateral (pulsa arriba o abajo)
,	Seguido de
+	a la vez
(o)	elegir entre
y	introducir con retardo
✸	Joystick neutral
[ ]	opcional
/	Pulsa y mantén un botón
ID	Inmediatamente despues
TA	Totalmente agachado
ML	Mientras te levantas
MC	Mientras corres
APC	Boca arriba, pies cerca del rival
APL	Boca arriba, pies lejos del rival
BPC	Boca abajo, pies cerca del rival
BPL	Boca abajo, pies lejos del rival
✔	Este movimiento o llave se puede prolongar con las combinaciones que aparecan detrás de una ➥.
➥	Esta flecha indica que el ataque requiere un movimiento previo. Si ves ➥➥ indica que antes debes ejecutar el movimiento ✔, ➥ (y así sucesivamente). Así, por ejemplo, si encuentras ➥➥➥, indica que antes hay que ejecutar ✔, ➥, ➥➥.

■ 01 ANNA WILLIAMS

LLAVES

Cruel punishment: (■ + ✖ ó ⇨ + ■ + ✖)
Losing Face: (▲ + ● ó ⇨ +▲ + ●)
Elbow Smash: ↘, ↘ + ■
Overhead Toss: ↗ + ■ +▲
Torso Splitter: (cogiendo al oponente por la izquierda) [→] + (■ + ✖ ó ▲ + ●)
Serpentine Arm Break: (cogiendo al oponente por la derecha) [→] + (■ + ✖ ó ▲ + ●)
Overhead Triangle Lock: (cogiendo al oponente por la espalda) [→] + (■ + ✖ ó ▲ + ●)

LLAVES ENLAZADAS

✔Chin Bash: ↓, ↘, → + ■ + ▲
➥Arm Snap: , ✖, ●, ✖, ■ +▲
➥Reverse Arm lock: ■, ✖, ▲, ■
➥➥Falling Arm Break: ▲, ■, ✖, ●, ■ +▲
➥➥Falcon Wing Squeeze: ✖, ■, ●, ■ +▲, ■ +▲
➥➥Double Arm Lock Toss: ▲, ✖, ■ +▲, ✖ + ●, ■ + ▲
➥Arm Lock: ■ + ✖, ●, ■ + ▲
➥➥Rolling Arm Break: ●, ✖, ●, ✖ + ●, ■ + ▲
➥➥Arm Break Takedown: ■ + ▲, ●, ✖, ■ + ▲, ■ + ▲, ■ + ▲

MOVIMIENTOS ESPECIALES

✔Left Right Combo: (■, ▲ o de espaldas a tu oponente ▲, ▲ o de espaldas a tu oponente ■, ▲): ➥Left Right to Left Low Kick: ✖
➥Jab Combo Roundhouse: ●
✔Left Right Left Combo: (■, ▲, ■ ó → +▲, ■)
➥Frost Neddle: ●
➥Low Kick: ↓ + ●
Jab To Low Kick: ■, ●
✔Uppercut Jab: (↘ ó ML) + ■ y ▲
➥Radiant Arch: ✖
➥Cutting Crescent: y ●
Low Jab Rising Kick: (↓ ó TA) + ■, ✸ + ●
✔Scarlet Rain: ↙ + ■
➥Scarlet River: ■
➥Scarlet Spout: ●
Cross Cut Saw: ← + ■, ▲, ▲
Hail Storm: ↗ + ■ y ✖, ✖ + ●
Cat Thrust: TA, → + ■
Assassin Dagger: (↘ ó ↓, ↘) + ■
Blonde Bomb: (→ ó ML) + ■ + ▲
Guard Breaker: ↘ + ■ +▲
Bloody Chaos: ⊃ + ■ +▲
Right Left Combo: ▲, ■
Biting Snake: ▲, ■, ●
Jab Left Kick: ▲, ✖
Jab Sweep: ▲, ↓ + ✖
Jab Roundhouse: ▲, ●
Executioner: →, → +▲
Ice Sickle: ↓ +▲
Toe kick Combo: TA + ▲, ✸ + ●
Double Slap: ← + ▲, ▲
Right Hand Stab: TA, → + ▲
Right Handed Sweep: TA, ↘ + ▲
Rising Palm: (ML ó ↘) + ▲
Chaos Tail: ⊃ + ▲
✔Spike Combo: ✖, ✖
➥Right Uppercut: ▲
➥Right High Kick: ●
Head Ringer: ✖, ●
Bone Cutter: →, →, → + ✖
Treading Water: →, → + ✖, ●, ✖
Treading Water To Chaos Judgement: →, → + ✖, ●, ←, ✖
✔Leg Slicer: ↘ + ✖ y ■
➥Leg Slicer Combo: ▲
➥Twisting Rush: ● y ▲ [ID ⇧ ó ID ⇩]
➥➥Blonde Bomb: ■ +▲
➥➥High Kick Backhand High Kick: ✖
➥➥Sudden Storm: ↗ + ✖
➥➥High Kick Backhand Sweep: ●
✔Creeping Snake to Side Step: ↘ + ✖, ▲ [ID ⇧ ó ID ⇩]
➥Creeping Snake: ■, ●
➥Left Kick: ✖
➥Left Low Kick: ↓ + ✖
➥Roundhouse: ●
✔Kick Combo: ↘ + ✖, ✖, ✖
➥Aproaching Storm: ■
➥Flash Kicks: y ●
Mid Head Ringer: ↘ + ✖ y ●
Left Spin Low Kick to Right Uppercut: (↓ ó TA) + ✖, ▲
Left Spin Low Kick to High Right Kick: (↓ ó TA) + ✖, ●
Mudslide: ↘ + ✖
Chaos Judgement: ← + ✖
Sudden Storm: ↗ + ✖
Rising Spin Kick: ML + ✖
Slice Shot: ⊃ + ✖
Heel Grind: (↓ ó ↘) + ✖ + ●



Piston Kick: ↓, ↘, → + ●
Right High Low Spin Kick: ●, ✖
Imploding Star: → + ●
Falling Heel: →, → + ● [ID ←]
Wine Opener: ↘ + ●
Low Kick Spin Punch to Side Step: (↓ ó TA) + ● y ■ [ID ⇧ ó ID ⇩]
Severe Quake: ↘ + ●, ✖
Can Opener: ↗ + ●, ✖, ● [ID ⇧ ó ID ⇩]
Quick Somersault Kick: (⇘ ó ⇧ ó ⇗) + ●
Rising Kick: ML + ●
High Somersault Kick: TA, (⇘ ó ⇧ ó ⇗) + ●
Low Somersault Kick: TA, (↖ ó ↑ ó ↗) + ●
Whirld wind: ↘ + ●
Attack Reversal: ← + (■ + ✖ ó ▲ + ●)
Evasive Back Flip: ↑, ↖
Wall Jump: ←, ←, ↖

MOVIMIENTOS ESPECIALES DESDE CHAOS JUDGEMENT

➡Forward Roll: →
➡Picking Heel: ✖
➡Infernal Storm: ■
➡Rolling Stone: →, ✖
➡Infernal Avalanche: ●

INBLOQUEABLES

✔Hunting Swan: ↙ + ■ + ▲
➡Cancel: ↑, ↑
Bloody Scissors: ↓ + ■ + ▲

COMBOS

■, ▲, ■, ▲, ✖, ✖, ▲, ■, ▲, ●
■, ▲, ■, ▲, ●, ■, ▲, ▲, ✖ + ●, ▲
■, ▲, ■, ▲, ●, ■, ▲, ▲, ✖ + ●, ✖

■ 02 ASUKA KAZAMA

LLAVES

Aiki Nage: (■ + ✖ ó ⇨ + ■ + ✖)
Katanuki: (▲ + ● ó ⇨ + ▲ + ●)
Destabilizer: ↙ + ■ + ▲
Cherry Blossom: ← + ■ + ▲
Falling Rain: TA, ↘, ↓, ↘ + ■ + ▲
White Mountain: ↘ + ▲ + ✖
✔Ki Charge: ■ + ▲ + ✖ + ●
➡Ultimate Tackle: ID ⇘ + ✖ + ●, ✖ + ●, ■ + ▲
➡➡Ultimate Punches: ▲, ■, ▲, ■
Cloud Taste (cogiendo al oponente por la izquierda): [⇨ +] (■ + ✖ ó ▲ + ●)
Wind Wheel (cogiendo al oponente por la derecha): [⇨ +] (■ + ✖ ó ▲ + ●)
Twisted Limbs (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

✔Lunging Mist Thrust: → + ■
➡Lunging Mist Thrust to High Kick: ✖
➡Lunging Mist Thrust to Double Kick: ●
➡Lunging Mist Thrust to Sacred Blade: ↓ + ●
Falling Tower: ↘ + ■, ▲
Violet: ← + ■
Violet Strenght: ML + ■
Inner Strength: ■ + ▲
✔Jab Uppercut: ■, ▲
➡Spinning Heel Drop: ✖ [← ó ↓]
➡Front kick: ●
Jab Low Kick: ■, ✖
Jab Leg Cutter: ■, ●
Exorcisor: → + ■ + ▲
Raging Storm: ↘ + ■ + ▲
Blizzard Combo: ■ + ●, ▲, ■
White Heron Dance: ■ + ●, ▲, ●
White Heron Ower Dance: ■ + ●, ▲, ↓ + ●
✔Demon Slayer: → + ▲
➡Strike Cancel: (ID ↓ ó ID ↙)
Mist Palm Thrust: →, → + ▲
Heaven's Hammer: ↓ + ▲
Step-in Rising Palm: ↘ + ▲
Funeral Palm: ↙ + ▲
✔Swallow Mallet: ← + ▲
➡To Elbow: y ■ + ▲
➡To Lunging Mist Thurst: ■
➡To Leg Cutter: ●
Rising Elbow: ML + ▲
Grace: TA, (↘ ó ⇘) + ▲
Wheel Kick: ▲ + ✖
Sacred Blade: ✖ ID ●
Spinning Heel Drop: → + ✖ [↓ ó ←]
Minazuki: ↘ + ✖
Enchanted Circle: ↙ + ✖
✔Dragon Wheel Kick: ← + ✖
➡Demon Slayer: ▲
➡➡Strike Cancel: (ID ↓ ó ID ↙)
➡Leg Cutter: ●
Iwato: ↗ + ✖
Moon Scent: ML + ✖
Tornado Kick: ML → + ✖
Thunder Fall Kick: ✖ + ●
Double Lift Kicks: ↓ + ✖ + ●
Twin Cloud Kicks: (TA ó ML) + ✖ + ●, ✖
Back Spin Kick: → + ●
Leaping Spin Kick: →, → + ●
Toe Kick: ↘ + ●
Leg Cutter: ↙ + ●
Heart Stopper: ← + ●
Night Sky: ↗ + ●
Camellia: ⊃, ●
Attack Reversal: ← + (■ + ✖ ó ▲ + ●)
Evasive Blackflip: ↑, ↖
Wall Jump: ←, ←, ↖

MOVIMIENTOS ESPECIALES DESDE WHIPLASH

✔Whiplash: ■, ■
➡Whiplash to Toe Kick: ✖
➡Whiplash Double Lift Upper: ●
➡Whiplash Sacred Blade: ↓ + ●

MOVIMIENTOS ESPECIALES DESDE LEG CUTTER (↙ + ●)

Leg Cutter: ↙ + ●
Leg Cutter Thunder Fall Kick: ↙ + ●, ✖
Leg Cutter: ↙ + ●, ●
Leg Cutter Thunder Fall Kick: ↙ + ●, ●, ✖
Leg Cutter: ↙ + ●, ●, ●
Leg Cutter Thunder Fall Kick: ↙ + ●, ●, ●, ✖
Leg Cutter Blizzard Combo: ↙ + ●, ■ + ●, ▲, ■
Leg Cutter White Heron Dance: ↙ + ●, ■ + ●, ▲, ●
Leg Cutter White Heron Lower Dance: ↙ + ●, ■ + ●, ▲, ↓, ●

INBLOQUEABLES

Spinning Heel Drop: ⇨ + ✖ / [↓ ó ←]

COMBOS

ML ▲, ■, ■, ■, ▲, ■, ●, ✖, ✖ + ●
ML ▲, ■, ■, ■, ▲, ■ + ●, ■, ✖ + ●







■ 03 BAEK DOO SAN

LLAVES

Hammer Head: (■ + ✖ ó ⇨ + ■ + ✖)
Blue Shark Claw: (▲ + ● ó ⇨ + ▲ + ●)
Swordfish Throw: ↙ + ■ +✖
Roll and Choke: →, → + ▲
Human Cannonball: → + ▲ +✖
Snake Revenge (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Hunting Serpent (cogiendo al oponente por la derecha): [⇨ +] (■ + ✖ ó ▲ + ●)
Compound Fracture (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Double Jab: ■, ■
✓One Two Combo: ■, ▲
➥Flamigno Step: ✖ [ID ↑ o ID ←]
➥Butterfly Kicks: ✖, ✖, ✖, ●
➥Butterfly Needle: ✖, ✖, ✖, ↓ + ●
➥Black Widow: ✖, ✖, ● y ● y ✖ [ID ↑ o ID ←]
➥Maelstorm: ✖, ✖, ●, ●, ●
➥Butterfly Blade: ✖, ● y ✖
Quick Upper: ↘ + ■
Stealth Needle: ← + ■
Race Hammer: ⊃ + ■
Parry: ←, ■ + ▲ [ID ⇦]
Spining Axe Combo: ■ + ▲, ●
Right Punch Back Fist: ▲, ▲
Body Blow: → + ▲
Uppercut: ↘ + ▲
Bolt Cut: ← + ▲
Spinning Back Fist: ←, ← + ▲
Back Fist: ↓, ↓ + ▲
Bone Stinger: ↗ + ▲
Butterfly Kicks: ✖, ✖, ✖, ●
Butterfly Kicks To Low Kick: ✖, ✖, ✖, ↓, ●
Butterfly Needle: ✖, ✖, ✖, ↓ + ●
Black Widow: ✖, ✖, ● y ● y ✖ [ID → o ID ←]
Maelstorm: ✖, ✖, ●, ●, ●
Launching Rocket: ✖, ● y ✖
Rocket Shooter: →, ✱, ↓, ↘ + ✖
Trident Rush: → + ✖, ✖, ▲
Left Heel Drop: →, → + ✖
Cyclone Launcher: →, →, ✱ + ✖ [ID → o ID ←]
Killing Blade: (→, →, → o mientras corres) + ✖
Double Claymore: ↘ + ✖, ●
Snake Rocket: ↓ + ✖, ✖, ✖
Snake Kick: (↓ o TA) + ✖, ✖, ↓ + ✖
Snake Blade: (↓ o TA) + ✖, ✖, ✱ + ✖
Postura Flamingo: ← + ✖
Siding Knee Snap: ↙ + ✖
Hunting Hawk: ↗ + ✖, ●, ✖
✓Trick Combo: ↗, ✱ + ✖
➥Hopping Double Kick: ●
➥Rocket Lifter: ↓ + ● y ✖
➥Butterfly Kicks: ✖, ✖, ●
➥Butterfly Needle (VA): ✖, ✖, ↓ + ●
➥Black Window: ✖, ● y ● y ✖ [ID ↑ o ID ←]
➥Maelstrom: ✖, ●, ●, ●
Double High to Low Kick: ML + ✖, ✖ y ●
Eliminator: ML + ✖, ● y ●, ✖: [ID ↑ o ID ←]
Knee Javelin: ML + ✖, ●, ●, ●
Flashing halbred: (✖ + ● ó ↗ +✖ + ●) [↑ ó ←]
Lighting Halberd: ✖ + ●
Heavy Wave: ML + ✖ + ●
Falling Axe: ● y ●
Heel Drop to Low Kick: → + ●, ●
Heel Drop to Middle Kick: → + ● y ✖
Heel Drop to Flamingo: → + ●, → + ✖
Hammer Heel: →, → + ●
Albatross: ↘ + ● ID ● y ✖ [→ ó ←]
Maelstorm: ↘ + ● ID ● y ●
Baek 's Rush: (↓ o TA) + ●, ✖, ✖, y ✖ [→ ó ←]
Baek 's Rush Low: (↓ o TA) + ●, ✖, ✖, ↓ + ✖
Dark Halberd: ↙ + ●
Heel Lance: ← + ●
Leaping Snap Kick: (↖ ó ↗) + ●
Destruction: ↑ + ●, ✖
Javelin: ML + ● y ● y ●
High and Mid Punch Parry: ← + ■ + ▲ [ID ⇦]
Wall Jump: ←, ←, ↖

MOVIMIENTOS ESPECIALES DESDE FLAMINGO (← + ✖)

Pasos Flamingo: → ó ← o hacia ↑ ó ↓
High Low Kick: ✖, ✖, ●
Eliminator: ✖, ●, ●, ✖
Maelstorm: ✖, ●, ●, ●
Flamingo Rocket: → + ✖
Flamingo Pick: (↙ ó ↓ ó ↘) + ✖
Head Crucher: ← + ✖
Crimson Lance: → + ●

INBLOQUEABLES

✓Dynamite Heel: ↙ + ✖ + ●
➥Flamingo cancel: ←, ⇦
Last Resort: ←, ← + ✖ + ●

COMBOS

●, ✖, ●, ✖, ✖, ✖, ✖, ✖, ●, ✖
●, ✖, ✖, ●, ✖, ✖, ✖, ●, ✖, ✖





04 BRUCE IRVIN

LLAVES

Face Crushing Knee:
(■ + ✖ ó ⇨ + ■ + ✖)
Front Knee Kick: (▲ + ● ó ⇨ + ▲ + ●)
Head Break Throw (cogiendo al oponente por la izquierda):
[⇨ +] (■ + ✖ ó ▲ + ●)
Face Break Throw (cogiendo al oponente por la derecha):
[⇨ +] (■ + ✖ ó ▲ + ●)
Reverse Neck Throw (cogiendo al oponente por la espalda):
[⇨ +] (■ + ✖ ó ▲ + ●)

LLAVES ENLAZADAS

✔Right Knee Kick:
→, ✱, ↓, ↘ + ■ + ●
➥Neck Throw: ■ + ▲, ■ + ▲, ■ + ▲
➥Left Side Knee: (✖ ó ●), ■ + ▲ + ✖
➥➥Right Side Knee Kick:
■, ✖, ■ + ▲ + ●
➥➥➥Flying Knee Kick:
▲, ●, ■, ■ + ▲ + ✖
✔Clinch: →, ✱, ↓, ↙ + ▲ + ✖
➥Charanbo: ✖ + ●, ✖ + ●
➥Charanbo Rush: ●, ✖, ●, ■ + ▲ + ✖

MOVIMIENTOS ESPECIALES

✔Left Right Combo: ■, ▲
➥Northern Light Combination: ✖
➥One Two Middle Kick: ●
➥One Two High Kick: → + ●
➥One Two Low High Kick: ↓ + ● y ✖
Bruce Rush: ■, ▲, ■, ▲
Southern Cross Combination: ■, ●, ✖
Triple Elbow Rush: → + ■, ▲, ■
Rolling Cutter: →, → + ■
Double Elbow: ↘ + ■, ▲
Back Hand Blow: ← + ■
Jumping Elbow: ↗ + ■
Tornado Upper: TA, ↘, ↓, ↘ + ■
Quick Upper: ML + ■
Drop Elbow: ⊃ + ■
Sledge Hammer: ■ + ▲
Side Step Elbow: → + ■ + ▲
Impact Elbow: →, ✱, ↓, ↘ + ▲
Cross Straight: →, → + ▲
Ti Sok Ran: ↘ + ▲
Double Tomahawk: ML + ▲ y ■
Northern Lights: ▲, ■
Right Straight to Middle Kick: ▲, ●
Right Straight To High Kick: ▲, → + ●
Right Straight To Low High Kick Combo:
▲, ↓ + ●, ✖

Vulcan Combination: ✖, ▲, ■, ▲
Bruce Special: ✖, ▲, ■, ●
Shut Out Kick: ✖, ✖
Bulldog Bite: → + ✖
Ducking Left Low Kick:
→, ✱, ↓, ↘ + ✖
Slash Kick: →, → + ✖
Sniper Slash: (→, →, → o MC) + ✖
Leg Slice Tornado Upper: ↘ + ✖, ■
Rabid Bulldog: ↓ + ✖, ●
Sway Trident Low: ↙ + ✖
✔Stomping Kick: ← + ✖
➥Stomping Knee Feint: ●
➥Stomping Straight Feint: ▲
Jumping Knee: ↗ + ✖
Ducking Knee Launcher:
→, ✱, ↓, ↘, ↗ + ✖ + ●
Cyclone Kick: ⊃ + ✖

Swaying Rabit
Buldog: ↙ + ✖, ●
Gatling Kicks:
↘ + ✖ + ●, ✖, ✖, ✖, ✖
✔Backflip:
←, ←, ✱ + ✖ + ●
➥Leg Bazooka Feint: ●
Cobra Sword: ●, →
Triple Kick Rush:
→ + ●, ✖, ●
Double Knee:
← + ●, ✖
Triple Knee Combo:
← + ●, ✖, ●
Double Knee To Low Kick: ← + ●, ✖, ↓ + ●
Leg Bazooka:
→, → + ●
Trident Middle:
↘ + ●
Sway High Kick:
↙ + ●
Knee Launcher:
←, → + ●
Bull Tornado:
←, ← + ●
Amputation Low Kick:
TA, ↘, ↓, ↘ + ●
Rising Kick: ML + ●

Double Mid Kick: ⊃ + ●, ●
Right Mid Left Hook: ⊃ + ●, ■
Trident Low: ↓ + ●
Wall Jump: ←, ←, ↖

INBLOQUEABLES

Killing Blow: ← + ▲ + ✖

COMBOS

■, ■, ▲, ■, ●, ✖, ●, ✖, ▲, ■
■, ■, ▲, ■, ●, ✖, ●, ✖, ●, ✖



■ 05 BRYAN FURY

LLAVES

Gravity Brain Buster: (■ + ✖ ó ⇨ + ■ + ✖)
Guillotine: (▲ + ● o mantener pulsado → + ▲ + ●)
Anaconda Assassin: →, → + ■ + ▲
Chains of Misery:
TA, ↘, ↓, ⇘ + ■ + ▲
Parry: ← + ■ + ▲
Gravity Throw (cogiendo al oponente por la izquierda) [⇨ +] (■ + ✖ ó ▲ + ●)
Knee Blast (cogiendo al oponente por la derecha): [⇨ +] (■ + ✖ ó ▲ + ●)
Neck Throw (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Left Right Combo: ■, ▲
One Two Body Blow: ■, ▲, ■
One Two Low Kick: ■, ▲, ✖
One Two High Kick: ■, ▲, ●
Hammer Driver: ■ + ▲
Lair's Dance: ■, ●, ▲, ■, ▲
Whipping Fury: ■, ●, ▲, ●
Cremation: ■, ●, ▲, ■, ●
Gattling Rush: ← + [■, ▲], ■, ▲, ■, ▲, ■, ▲, ■, ▲, ■, ●
Running Blind: ■, ●, ✖, ✖
Punch High Kick: ■ ID ●
✔Vulcan Cannon: ⇘ + ■ y ■ y ■ y ■
➥Vulcan Blow: ▲
Chopping Elbow: ← + ■
Left Upper: ML + ■
Double Body Blow: ↘ + ■, ▲
Headhunter: ⊃ + ■
Cheap Trick: ⊃ + ■ ID ▲
SIDe Step Elbow: → + ■ + ▲
Snake Fang: (TA ó ↓ ó ✹) + ■ + ▲
Short Upper: ML + ■ + ▲
PK Combination: ▲, ✖
Right Body Blow: ↘ + ▲
Right Left To Knee: → + ▲, ■, ●
Jet Uppercut: →, ← + ▲
Mach Breaker: →, → + ▲
Elbow Smash: ↓ + ▲
Stomach Blow: ↙ + ▲
✔Light Back Knuckle: ← + ▲
➥Double Back Knuckle: (ID → + ■ o y ■)
➥➥Hands of Doom: y ▲
➥➥Wolf Bite: y ●
➥➥Side Step: ID (↓ ó ↑)
➥Wolf Call: y ●
✔Right Upper: ML + ▲
➥Fisherman's Slam: (ID → o ID ←) + ▲
Shell Shock: ⊃ + ▲
Mid Kick to Rush: ✖, ▲, ■, ▲
Bruce Special: ✖, ▲, ■, ●
Quick Spin Kick: ✖, ✖
Anaconda Bite: ✖, ✖, ▲
Anaconda Rage: ✖, ✖, ●
Knee Strike: → + ✖
Slash Kick: →, → + ✖
Delayed Slash Kick: →, → + ✖/
Snake Edge: ↘ + ✖
Quick Left Low Kick: ↓ + ✖
Low Kick Body Low Combo: ↓ + ✖, ▲
✔Front Kick: ← + ✖
➥Front Kick to Slicer Step: (ID → o ID ↘)
➥Front Kick To Punch: ▲
➥Front Kick To Double Hammer: ■ + ▲
➥Front Kick To Rush: ▲, ■, ▲
➥Run for Cover: ▲, ■, ●
➥Front Kick To Knee: ●
Rolling Driver: (↑ ó ↗) + ✖

✔High Knee Kick: (ML ó ↘) + ✖
➥Double High Knee Kick: ●
Sweeper Kick: ↙ + ✖
Snake Slash: (MC o →, →, →) + ✖
Spark Spin Kick: ▲ + ●
Thin Low Kick: ↓ + ✖ + ●
Multiplied Destruction: ↓ + ✖ + ●, ▲, ✖
Rise Spin Kick: ML + ✖ + ●
Triple Spin Kick: ●, ✖, ●
Low Kick: ↓ + ●
Mach Kick: →, → + ●
Wolf Tail: ↘ + ●
Knee Break: ← + ●
Flying Knee Kick (APC): ←, ← + ●
Orbital Heel Kick: (↑ ó ↗) + ●
Rising Kick: ML + ●
✔High and MID Punch Parry: ← + ■ + ▲
➥Mach Punch: ID ▲
Taunt: ■ + ✖ + ●
✔Taunt: ■ + ✖ + ●/
➥Stomach Fury Combo: → + ▲, ■, ●, ▲, ■, ●, ▲
Sway: ↓, ↙, ⇦
Sway Smash: ↓, ↙, ✹ + ▲
Wall Jump: ←, ←, ↖

INBLOQUEABLES

Gravity Blow: → + ■ + ●
Meteor Smash: ← + ■ + ●

COMBOS

← + ✖, ●, ■, ▲, ■, ●, ▲, ■, ●, ▲
← + ✖, ●, ■, ▲, ■, ●, ▲, ●
← + ✖, ●, ■, ▲, ■, ●, ✖, ✖, ▲

■ 06 CHRISTIE MONTEIRO / EDDIE GORDO

LLAVES

Rotacao: (■ + ✖ ó ⇨ + ■ + ✖)
Caranguejo Throw: (▲ + ● ó ⇨ + ■ + ●)
Cabra Macaco Throw: ↘ + ■ + ▲
Rodeo Spin: ←, ↙, ↓, ↘, → + ■ + ▲
Adeus (oponente agachado): ↓ + (■ + ✖ ó ▲ + ●)
Role Throw (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Garganta Throw (cogiendo al oponente por la derecha): [⇨ +] (■ + ✖ ó ▲ + ●)
Air Mail (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

✔One Two Elbows: ■, ▲
➥Combo Jilar: ●
➥➥Low Kick: ✖
➥➥High Kick: ●
Left Jab to Island Mirage: ■, ✖
Left Jab Island Mirage to Negativa: ■, ✖, ⇩
Freak Show Combo: ■, ✖: ● [ID ⇩]
Mao Esquerda: ↘ + ■ [ID ⇨]
Conbinaso Mao: ↘ + ■, ■
Cotovelo: ID + ■
Cotovelo To Ponteira: ML + ■, ✖
Banda: ⊃ + ■ + ●
Handslabs: ■ + ▲
Handslabs Mirage: ■ + ▲, ID ✖ [ID ⇩]
Handslabs Island Mirage: ■ + ▲, ✹ + ✖
Double Arm Stinger: ↙ + ■ + ▲
Straight Jab: ← + ■ + ▲
Vasuuna: (↖ ó ↑ ó ↗) + ■ + ▲
Crying Needle: TA + ■ + ▲
Needle Cancel: TA + ■ + ▲, ID ■
Hammer Head: TA + ■ + ▲, ID ■ y ▲
Handstand Position: (→ ó TA, ↘) + ■ + ▲
Shin Cutter Combo: → + ▲, ■, ●
Elbow Uppercut: ↘ + ▲
Asfixiante: ← + ▲
Cruncher: ⊃ + ▲
Rising Batida: ML + ▲
Gancho Chibata: ✖, ●
Slippery Kick to Handstand: ✖ ID ●, ⇦
✔Slippery Kick: ✖ ID ●



➥Slippery Kick To side Flop: ● [ID ⇦]
➥Slide Flop:
●, ● [ID ⇦]
➥Slider- Crying Needle:
●, ■ + ▲
➥➥Needle Cancel: ID ■
Handstand Kick: ➡ + ✖
Lunging Brush Fire:
➡, ➡ + ✖ [ID ⇦] [ID ⇩]
Lunging Brush Fire to Perch Flop Kick:
➡, ➡ + ✖, ⇦ + ✖ + ●
Island Mirage: ↘ + ✖ [ID ⇩]
Island Mirage to Negativa:
↘ + ✖ ID ⇩
Heran Bago: ⬇ + ✖ ID ✖
✔Rasteila: ↙ + ✖ [ID ⇦]
➥Rasteila ChibaTA: ✖
➥➥Hot Plate cancel (desde Relaxed): ID ⇩
➥➥Handstand Position: ⇦
➥Rasteila Hot Plate Special: ✸ + ✖
➥Rasteila To Low Kick Dos: ●
➥Rasteila To Circle Kick: ✸ + ●
✔Thoung Bikini To Low Kick Dos:
● [ID ⇦]
➥Rasteila To Crying Needle: ■ + ▲
➥➥Hammer Head: y ▲
Relogio: ⬇ + ✖ ID ●
Knee Thruster: ⬅ + ✖
Bancao Fake Out: ⬅ + ✖ y ➡
Knee Thruster to Heran Bago: ⬅ + ✖ y ✖



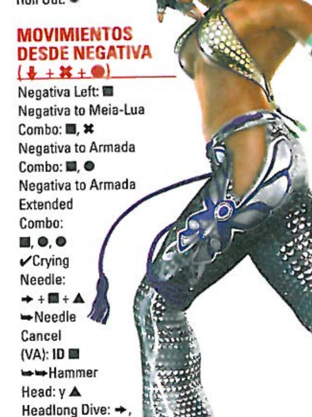
Acrobacia: ⬆ + ✖
Jumping Jacks: ↗ + ✖ [ID ⇩]
Jumping Jacks Mirage:
↗ + ✖, ✖ [ID ⇩]
Jumping Jacks Evil Stinger:
↗ + ✖, ✖ + ●
Face Jammer: ML + ✖
Hot Plate Special:
⊃ + ✖ [(ID ⇩ o ID ⇦)]
Hot Plate Special To Perch Flop Kick:
⊃ + ✖, ✸, ⇦ + ✖ + ●
Wheel Kicks: ⊃ + ✖ + ●
Wheel Kicks Sao Paolo Special:
⊃ + ✖ + ●, ✖ + ●, ✖ + ●, ↗, ✖ + ●
Martelo: (⬇ ↘ o TA), ➡ + ✖
Back Handspring: ✖ + ● [ID ⇦]
Back Hanspring to Handstand Kick:
✖ + ● [✖]
Reversao: ➡ + ✖ + ●
Boomerang: ➡, ➡ + ✖ + ●
Mirage: ↘ + ✖ + ●
Relaxed Position: ⬇ + ✖ + ●
Queixada: ⬅ + ✖ + ●
Fire Kick:
(⬆ ó ↗) + ✖ + ● [(ID ⇩ o ID ⇦)]
Front Stinger:
(TA o ML) + ✖ + ● [ID ⇦] [ID ⇩]
Atras Passo: de espaldas a tu oponente, ✖ + ●
Circle Kick: ML + ●
Twister: ⊃ + ● [ID ⇦]
Twister Sweep: ⊃ + ●, ✸ + ✖ [ID ⇦]
Dos sole: ⊃ + ● ID ✖ [ID ⇦]
Twister Fornt Stinger:
⊃ + ●, ✖ + ● [ID ⇦] [ID ⇩]
Satellite Moon: ● ID ✖
Satellite Moon Hot Plate Special:
● ID ✖, ✖ [ID ⇦]
Satellite Moon Roundhouse:
● ID ✖, ●
Samba: ➡ + ●
Samba HandStand: ➡ + ● ID ⇦
Samba Slippery Kick:
➡ + ●, ✖ + ● [ID ⇦]
Back Sunny: ➡, ➡ + ●
Back Sunny to Fire Kick:
➡, ➡ + ●, ✖
Back Sunny to Scoot Kick:
➡, ➡ + ●, ●
Knee Cap Crusher: ↘ + ●
Haule: TA, ⇗ + ●
Barbed Wire: ↙ + ●, ●, ●, ●
Barbed Wire Infinite Upside Down Kick: ↙ + ● ⬅ + ●
Armada: ⬅ + ●
Armada to Rasteila: ⬅ + ●, ✖ [ID ⇦]
Armada To Macaco: ⬅ + ●, ● [ID ⇩]
Leg Whip Mars Attack Flip:
⬅ + ●, ●, ✖ + ●
Roundhouse: (⬆ ó ↗) + ●
Rising Whip Kick: ML + ●
Wall Jump: ⬅, ⬅, ↖
Backflip (desde Handstand): ⬆, ↖
Movimientos desde Handstand:
(➡ + ■ + ▲)
Flop Left: ■



Calipso: ■, ✖
Crouch to Handstand: TA ↘ + ■ + ▲
✔Roll Out Double Punch: ➡ + ■, ▲
➥Black Summy: ●
➥➥Fire Kick: ✖
➥➥High Thrust: ●
Roll out Mirage: ➡ + ■, ✖ [ID ⇩]
Roll Out Freak Show: ➡ + ■, ✖: ● [ID ⇩]
Tuck and Roll: ■ + ▲
✔Flop Right: ▲
➥Circus: ● [ID ⇦]
➥➥Carnival Sweep: ✖
➥Front Stinger: ✖ + ● [ID ⇩] [ID ⇦]
✔Hot Plate Special: ✖
➥Hot Plate cancel: ID ⇩
Slippery Kick: ✖ ID ●
Slippery Kick to Handstand:
✖ ID ● ID ⇦
Scoot Kick: ⬅ + ✖
Straight Flop:
(⬆ ó ⬇) + (✖ ó ●) [ID ⇩]
Perch Flop Kick: ⬇ + ✖ + ●
Helicopter: ●
Helicopter to Slippery Kick: ●, ✖ + ●
Tilt Twist Sweep: ⬆ + ✖, ⇩
Handstand Tilt: (⬆ ó ⬇)
Drop Kick: (⬆ ó ⬇) ✸, y (✖ ó ●)
Perch: ⇩
Perch Flop Kick: ⇩, ✖ + ●
Handstand Pause:
ID ⇧
Stand up: ⬅
Roll Out: ✸

MOVIMIENTOS DESDE NEGATIVA (⬇ + ✖ + ●)

Negativa Left: ■
Negativa to Meia-Lua Combo: ■, ✖
Negativa to Armada Combo: ■, ●
Negativa to Armada Extended Combo:
■, ●, ●
✔Crying Needle:
➡ + ■ + ▲
➥Needle Cancel (VA): ID ■
➥➥Hammer Head: y ▲
Headlong Dive: ➡,
➡ + ■ + ▲



Negativa Right: ▲
Negativa to Flare Combo: ▲, ✖
Negativa to Lunging Brush Fire Combo: ▲, → + ✖ [ID ⇩] [ID ⇦]
Negativa to Au Malandro: ▲, ● [ID ⇦]
Rio Delight Knee Slicer: ✖ ✱ ●
Low Front Stinger: ✖ + ● [(ID ⇦ o ID ✖)]

Quick Spring Kick: → + ✖ + ●
Rising Feet Lunge (de espaldas a tu oponente): ←, ← + ✖ + ●
Ipanema Wings: ● ID ✖
S-Dobrado: ✖ ID ●
Ipanema Wings To Slippery Kick: ● ID ✖, ✖ + ●
Knee Slicer Low Front Stinger: ●, ✖ + ● [(ID ⇦ o ID ✖)]
Cancel-Roll Forward: →
Cancel-Roll Back: ←

Relax Sidee Roll Out: (↑ ó ↓)
Relax Cancel: (↗ ó ↖ ó ↘ ó ↙)

INBLOQUEABLES

✔Fruit Picker: ↙ + ✖ + ●
➡Cancel: ←, ←

COMBOS

● ID ✖, ●, ▲, ●, ●, ✖ + ●, ✖ + ●, ✖ + ●, ↙ + ✖ + ●, ↗ + ✖ + ●
● ID ✖, ●, ▲, ●, ✖

07 CRAIG MARDUK

LLAVES

Stean Roller: (■ +✖ ó ⇨ + ■ + ✖)
Knee Breaker: (▲ + ● ó ⇨ + ▲ + ●)
Rolling Splash (desde Ready Position): ■ + ✖
Body Slam (desde Ready Position): ▲ + ●
✔Ready Position Mount (desde Ready Position): ■ + ▲
➡Melon Masher: ■
➡Right Melon Masher: ▲
➡Mongol Chop: ■ + ▲
➡Neck Lock: ■ + ✖
➡Knee Bar: ▲ + ●
➡Skull Crusher: ✖ + ●
✔Northern Lights Suplex: ↓ ↘ delante + ■
➡Mount: ■ + ▲
Suplex Bomb: →, ←, ↙, ↓, ↘, → + ■
Around The World: →, → + ■ + ▲
Back Breaker: ↓ ↙, ← + ■ + ▲
✔Power Slam: ↓ ↘ + ▲
➡Mount: ■ + ▲
Power Bomb (oponente agachado): ↓ + ■ + ✖
Ultimate Knee (oponente agachado): ↓ + ▲ + ●
Mid-Air Suplex (oponente en el aire): →, → + ■ + ▲
Gator Slam (oponente en el aire): (■ +✖ ó ⇨ + ■ +✖)
Corkscrew (oponente en el aire): (▲ + ● ó ⇨ + ▲ + ●)
Hercules Hammer (oponente en el suelo **APC**): ↙ + (■ +✖ ó ▲ + ●)
Rib Buster (oponente en el suelo, boca ↓ y desde un lateral): ↙ + (■ + ✖ ó ▲ + ●)
Mount Position (oponente en el suelo, boca arriba y desde un lateral): ↙ + (■ + ✖ ó ▲ + ●)
Reverse Body Lift (cogiendo al oponente por la izquierda): [⇨ +] (■ + ✖ ó ▲ + ●)
Toy Airplane (cogiendo al oponente por la derecha): [⇨ +] (■ + ✖ ó ▲ + ●)
Backdrop (cogiendo al oponente por la espalda): (■ + ✖ ó ⇨ + ■ + ✖)
Arm Bar Flip (cogiendo al oponente por la espalda): (▲ + ● ó ⇨ + ▲ + ●)

MOVIMIENTOS ESPECIALES

✔Left Right Combo: ■, ▲
➡To Power Elbow Combo: → + ■
➡To Gut Check: ✖, ■ + ▲
➡To Ready Position: ✖ + ● [ID ✖ + ●]
Jab Body Combo: ■, ↓ + ▲
Ballista Fist: →, ⇨ + ■, ▲ [y ▲/]
Air Lift Uppercut: ↘ + ■
Dunk Elbow: ↓ + ■
Fist Hammer: ← + ■
Hell Stab: **ML** + ■
Shove: ■ + ▲
Double Thruster: → + ■ + ▲
Cannonball: ↘ + ■ + ▲
Battering Ram: ↓ + ■ + ▲
Annihilator Hammer: ↙ + ■ + ▲
Mongolian Chop: ↗ + ■ + ▲
Quick Uppercut: **ML** + ■ + ▲
Bull-Charge: **TA** + ■ + ▲
Quick Elbow Combo: ▲, ■
Catapult Tackle Combo: ▲, ↓ + ■ + ▲
Hammer: → + ▲
Double Hook Combo: → + ▲, ■
Hook Smash Combo: → + ▲, ↓ + ■
Elbow Rush: →, → + ▲
Body Blow: ↘ + ▲
Alligator combo: ↓ + ▲, ●
Swift Tomahawk: ↙ + ▲
Spinning Backfist: ← + ▲
Tornado Chop: **ML** + ▲
Spinning Hammer: ⊃ + ▲
Knee Lift: → + ✖
Low Kick: ↓ + ✖
✔Gut Kick: ↘ + ✖
➡Raging Beast Sting: ■, ▲, → + ■
➡Raging Beast Headbutt: = ■, ▲, ✖, ■ + ▲
➡Raging Beast Ready Position: ■, ▲, ✖ + ●
➡Raging Beast Body Blow: ■, ↓ + ▲
➡Gorilla Rush: ↓, → + ■ y ▲
➡Gut Kick Combo: ■ + ▲
Power Punt: **ML** +✖
Bicycle Kick: (→, →, → o **MC**) + ✖
Ready Position: ✖ + ●
Shoulder Bash: → + ✖ + ●
Cornered Beast: ↙ + ✖ + ●
Foot Stomp: (↖ ó ↑ ó ↗) + ✖ + ●
Stampede: → + ●
Meal Check: ↘ + ●
Crab Leg: ↙ + ●
Knee Slicer: ↓ + ●
Heel Bazzoka: ← + ●
Jumping Mid Kick: ↗ + ● [↗ ó ↑ ó ↖]
Stun Knee: **ML** + ●
Shin Breaker: (**TA**, ↘ ó ⇘) + ●
Wake up Hammer: (**BPL** o **BPC**) ▲



Wake up Sweep: (**BPL** o **BPC**) ↓ + ▲
Quake Kick (oponente en el suelo): ↙ + ●
High Attack Reversal: ← + ■ + ▲
Mid Attack Reversal: ↓ + ✖ + ●
Wall Jump: ←, ←, ↖

MOVIMIENTOS DESDE READY POSITION (✖ + ●)

Health Tap: ■

Double Leg Take Down: ■ + ▲
Side Shift: ■ + ▲, (↑ ó ↓)
Tornado Chop: ▲
Power Straight: → + ▲
Raid Kick: ✖
Ready Position Cancel: ✖ + ●
Gator Stomp: (↖ ó ↑ ó ↗) + ✖ + ●
Kong Knee: ●
Side Step: (↑ ó ↓)

Full Crouch Cancel: (↘ ó ↙)

INBLOQUEABLES

✔Death Bringer ← + ▲ + ✖
➥Cancel: ←, ←

COMBOS

▲, ■, ✖, ■, ▲, ■, ●, ✖, ■, ●
▲, ■, ✖, ■, ▲, ■, ▲, ▲, ✖, ▲

■ 08 DEVIL JIN

LLAVES

Double High Sweep: (■ + ✖ ó ⇨ + ■ + ✖)
Over The Shoulder Reverse:
(▲ + ● o ⇨ + ▲ + ●)
Stone Head: →, → + ■ + ▲
✔Ultimate Tackle: (**TA** o ↙ ó ↓) + ■+ ▲
➥Ultimate Punches: (■, ▲, ■ ó ▲, ■, ▲)
➥➥Ultimate Punches: ■, ▲ ó ▲, ■
➥➥Cross Arm Lock: ■ + ▲
➥Cross Arm Lock: ■ + ▲
Complicated Wire: ↓, ↙ + ■ + ✖
Wrist Chuck Slam: ↘ + ▲ + ✖
Shoulder Flip (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Over the Limit (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Chiken Butcher (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Flash Punch Combo: ■, ■ y ▲
✔Left Right Combo: ■ y ▲
➥Demon Slayer: y ▲
➥Shoot the Works: ✖, ●
➥Shoot The Works Upper: ✖, → + ●
➥One Two Knee: ●
➥➥White Heron: ■ + ●, ▲
➥➥➥Crescemt Kick: ●
➥➥➥Crescent Sweep: ↓ + ●
✔Dragon Uppercut: →, ✱, ↓, ⇘ + ■
➥To Heaven's Door: ↗
➥To Middle Kick: ✖
➥To Spinning Low Kick: ●
Twin Lancer: ↘ + ■, ▲
Corpse Thrust: ↓ + ■
Bloody Knife: ← + ■
Parting Wave: ← + ■, ↘ [(y ■ y/o ▲)]
Twin Pistons: **ML** + ■, ▲
Hellfire Incinerator (oponente en el suelo): ↘ + ■ + ▲
Infinite Power: ← + ■ + ▲
Demon's Spear: ⇦ + ■ + ▲
✔Heavy Demon Spear: ⇦ + ■ + ▲/
➥Cancel: ✱
➥Demon Strike: deja de presionar ■ + ▲
White Heron: ■ + ●, ▲
Three Rings Circus: ■ + ●, ▲, ●
3 Ring circus Combo: ■ + ●, ▲, ↓ + ●
Demon Backhand Spin: ▲, ▲
Overhead Shot: → + ▲
893P Knee Kick: → + ▲ y ●
Demon 's Paw: →, → + ▲
Wind Godfist: →, ✱, ↓, ↘, ▲

Rising Uppercut: →, ✱, ↓, ⇘ + ▲
✔Hades Hammer: ↘ + ▲
➥Hades Uppercut: ■
➥Hades Sweep: ▲
Backfist To side High Kick: ← + ▲, ✖
Hell Scraper: ← + ▲, ●, ▲, ■, ▲
Laser Cannon: ←, → + ▲ y ■ y ▲
Laser Scraper: ←, → + ▲ y ■ y ↓ + ▲
Uppercut: **ML** + ▲
Decapitating Sword: ⊃ + ▲
High Pounce: (↗ ó ↑ ó ↖) + ▲ + ●
Spinning High Kick: → + ✖
Leaping side Kick: →, →, → + ✖
Demon's Hoof: →, ✱, ↓, ↘ + ✖
Demon's Tail: →, ✱, ↓, ⇘ + ✖
Demon Cyclone: →, → + ✖, ■, ✖
Hell Spiral: →, → + ✖, ■, ●
Broken Plate: ↓ + ✖
Double Lift Kick: ↓ + ✖ + ●
Demon Scissors: (● **ID** ✖ ó ↗ + ● **ID** ✖)
Knee Kick: → + ●
Spinning Demon: →, ✱, ↓, ⇘ + ●
Tsunami Kicks: **ML** + ●, ●
Rounhouse to Triple Spin Kick: (↗ ó ↑) + ●, ●, ●, ●

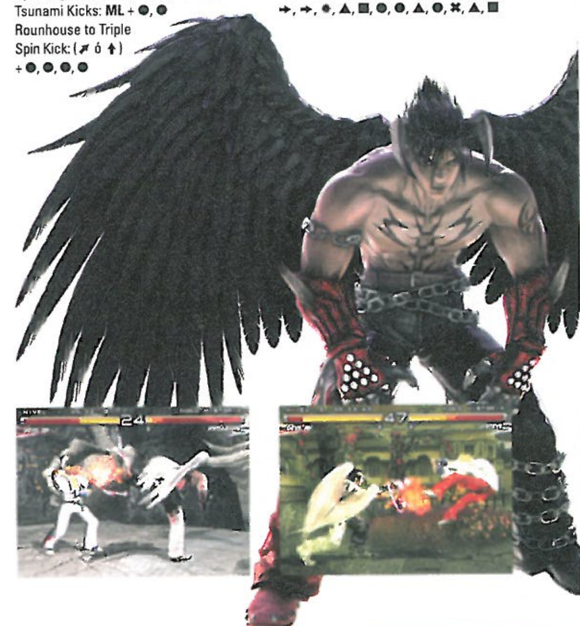
Attack Reversal: ← + (■ + ✖ ó ▲ + ●)
Wall Jump: ←, ← ↖
Demon Steel Pedal ← + ●

INBLOQUEABLES

✔Hellfire Blast: ■ + ▲
➥Directional Shift: (↓ ó ↑)
Hellfire Cannon: (↗ ó ↑ ó ↖) + ■ + ▲
Lightining Uppercut: ← + ■ + ●
Lightning Screw Uppercut: ⇦ + ■ + ●
✔Fly: ✖ + ●
➥Infernal destruction: ■ + ▲
➥Cross Infernal Destruction: → + ■ + ▲

COMBOS

✖, ▲, ●, ✖, ■ + ●, ▲, ▲, ■, ▲
✖, ▲ ●, ✖, ■ + ●, ▲, ■
← + ▲, ●, ●, ●, ●, ▲, ■ + ●, ▲, ■
← + ▲, ●, ●, ●, ●, ▲, ■ + ●, ▲, ↓ + ✖ + ●
→, →, ✱, ▲, ■, ▲, ▲, ✖, ●, ●, ■, ▲, ■
→, →, ✱, ▲, ■, ▲, ▲, ✖, ●, ●, ✖, ▲, ■
→, →, ✱, ▲, ■, ●, ●, ▲, ●, ✖, ▲, ■



■ 09 FENG WEI





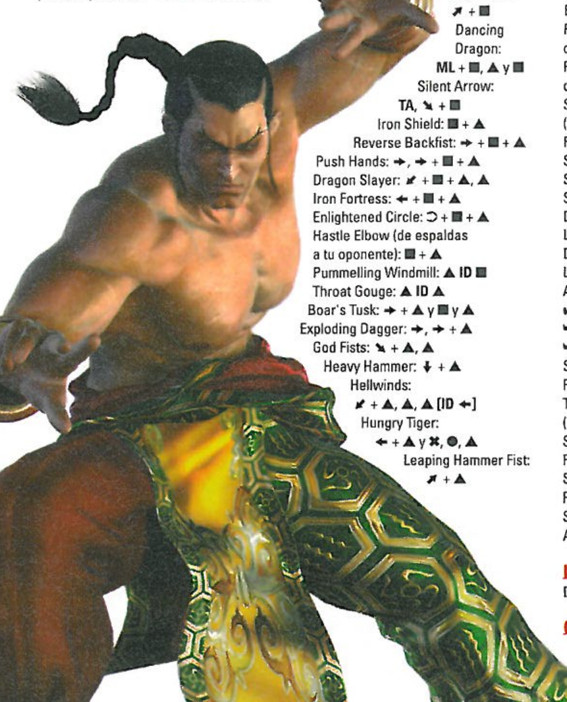


LLAVES

Nack Twister: (■ +✖ ó ⇨ + ■ + ✖)
Serpent Slayer: (▲ + ● ó ⇨ + ▲ + ●)
Avalanche: ↘ + ■ + ▲
Jaws of Death (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Wandering Soul (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Violent Storm (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Jab Spear Fist: ■, ■
Firestorm: ■, ▲, ▲ [ID ←]
Jab Roundhouse Combo: ■, ✖
Silent Arrow: ↘ + ■
Spear of Lu Bu: ↙ + ■, ▲
Iron Palm: ← + ■
Falcon's Beak: ←, → + ■
Eagle Claw: ↗ + ■
Dancing Dragon: ML + ■, ▲ y ■
Silent Arrow: TA, ↘ + ■
Iron Shield: ■ + ▲
Reverse Backfist: → + ■ + ▲
Push Hands: →, → + ■ + ▲
Dragon Slayer: ↙ + ■ + ▲, ▲
Iron Fortress: ← + ■ + ▲
Enlightened Circle: ⊃ + ■ + ▲
Hastle Elbow (de espaldas a tu oponente): ■ + ▲
Pummelling Windmill: ▲ ID ■
Throat Gouge: ▲ ID ▲
Boar's Tusk: → + ▲ y ■ y ▲
Exploding Dagger: →, → + ▲
God Fists: ↘ + ▲, ▲
Heavy Hammer: ↓ + ▲
Hellwinds: ↙ + ▲, ▲, ▲ [ID ←]
Hungry Tiger: ← + ▲ y ✖, ●, ▲
Leaping Hammer Fist: ↗ + ▲



Adamantine Uppercut: ML + ▲
Hidden Intentions: ⊃ + ▲
Leaping Whirlwind Combo: ✖ ID ●, ✖
Jade Spear to Hustle Elbow: → + ✖, ▲
Tremor Stomp: →, → +✖
Severing Sword: (→, →, → o MC) + ✖
Lift Kick: ↘ + ✖
Piercing Arrow: ↙ + ✖
Spin Kick Spear Fist: ← + ✖, ■
SIDe Swipe: (↗ ó ↑ ó ↖) + ✖
Bow Kick: (ML o ↓ ↘) + ✖
Reverse Tremor Stomp: de espaldas a tu oponente ✖
Reverse Sweep Kick: de espaldas a tu oponente ↓ + ✖
Shifting-Clouds: → + ✖ + ● (actúa como reversal)
Palm Thrust: (→ ó ←) + ✖ + ●, ■
Spinning Backfist: (→ ó ←)+ ✖ + ●, ▲
Scorpion Sting: (→ ó ←)+ ✖ + ●, ✖
Slingshot: (→ ó ←) + ✖ + ●, ●
Deceptive Step: ← + ✖ + ●
Lingering Shadow: ↓ ↘
Demolishing Fist: ↘ + ▲
Landslide: ↓, ↘ + ■
Assassin's Bow ↓, ↘ + ✖ + ●
✓Tornado: → + ● [ID ←]
↪Tornado Stomp: ✖
↪Tornado Sweep: ●
Spreading Wings: →, → + ● y ✖
Front Kick: ↘ + ●
Thunder Stomp (con el adversario en el suelo): ↓ + ●
Sweep Kick: ↙ + ●
Fish Hook: ← + ●
Soaring Eagle: ↗ + ●
Rising Heel Kick: ML + ●
Sweep Kick: ⊃ + ●
Attack Reversal: ← + (■ + ✖ ó ▲ + ●)



INBLOQUEABLES

Death Palm: ↖ + ■ + ▲

COMBOS

→ + ■, ■, ▲, ■, ✖, ●, ▲, ▲, ▲, ▲
→ + ■, ■, ▲, ■, ✖, ●, ▲, ●, ✖, ■ + ▲

■ 10 GANRYU

LLAVES

Body Slam: (■ + ✖ ó ⇨ + ■ + ✖)
Sumo Scoop: (▲ + ● ó ⇨ + ▲ + ●)
Tsuridashi: →, → + ■ + ●
Choke Slam: →, → + ▲ +✖
Upper Stream Throw (cogiendo al oponente por la izquierda): [⇨ +] (■ + ✖ ó ▲ + ●)
Crotch Throw (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Okurigake (cogiendo al oponente por la espalda): → + (■ + ✖ ó ▲ + ●)
Reverse Choke Slam (cogiendo al oponente por la espalda): (■ + ✖ ó ▲ + ●)

LLAVES ENLAZADAS

✔Grab: →, → + ▲
➥Harima Nage: ■
➥Gokuraku Utchari: ■ + ▲
➥Soto Muso: ▲
➥Soto Tasukizori: ✖
➥Tsuri Otoshi: ✖ + ●
➥Shumokuzuri: ●

MOVIMIENTOS ESPECIALES

Open Palm Combo:
■, ▲, ■, ▲, ■, ▲, ■, ▲
Freight Train Combo: ↘ + ■ y ● y ■
Left Nodowa Rush: ⇘, ■, ▲, ■
Rock Cleaving Palm: ↓ + ■
Sumo Hammer: ← + ■, ■, ■ [ID ↓]
Sumo Pop: ←, ↙, ↓, ⇘ + ■
Jamming Palm: (↖ ó ↑ ó ↗) + ■
Hammer Rush High:
TA + ■, ■, ■, ▲, → + ■
Hammer Rush Mid Punch:
TA + ■, ■, ■, ▲, ↘ + ■
Hammer Rush Low:
TA + ■, ■, ■, ▲, ↓ + ■
Triple Uppercut: TA ↘ + ■, ▲, ■
Triple Uppercut Alternate:
TA ↘ + ▲, ■, ▲
Falling Hammer: ⊃ + ■
✔Hammer Chop ■ + ▲
➥Double Hammer: y ■ + ▲
Sumo Rush: → + ■ + ▲
Double Step in Palm: →, → + ■ + ▲
Ganryu Combo: ↘ + ■ + ▲, ■
Pedal Press: cogiendo al oponente por la espalda (⊃ ó ↓) + ■ + ▲
Headbutt: ← + ■ + ▲
Flying Press: ↗ + ■ + ▲
Rising Double Palm: TA + ■ + ▲
Rising Hammer: ML + ■ + ▲
Rising double Hammer:
ML + ■ + ▲, ■ + ▲
Falling Statue (de espaldas a tu oponente): ■ + ▲
Spring Hammer Punch:
APC ■ + ▲
Ducking Palm: → + ▲
Neko Damashi: → + ▲ ID ■
Thrusting Uppercut: ↘ + ▲
Thunder Clap:
■, ▲, ■, ▲, ■, ▲, ■, ▲
Right Nodowa Rush: ⇘, ▲, ■, ▲
Kabuki Palm: ↓ + ▲, ▲, ▲
Sumo Sweep: ↙ + ▲
Salt Upper: ← + ▲
Strong Open Palm:
←, ↙, ↓, ⇘ + ▲
✔Thrusting Uppercut: ML + ▲
➥Thunder Palm: ↘ + ▲ + ✖
Sumo Stampede:
✖, ●, ✖, ●, ✖, ●
Stomp Kick: → + ✖
Kick and Pull: ↘ + ✖
Left High Kick to Splits Stomp: ✖, ●, ●
Sit: (✖ + ● ó ↓ + ✖ + ●)
Sekitori Kick: →, → + ✖ + ●
Sumo Slide: (→, →, → o MC) + ✖ + ●
Sumo Squash: ↗ + ✖ + ●
Splits Stomp: ●, ●
Freight Train: ↘ + ● y ■
Stomp: ↓ + ●
✔Twin Wall:
← + (■ + ✖ ó ▲ + ●)
➥Pedal Press:
ID ■ + ▲
Ki Charge:
■ + ▲
+ ✖ + ●
Wall
Jump:
←, ←, ↖

MOVIMIENTOS ESPECIALES DESDE SIT (✖ + ●)

Sit Thrust: ■
Sit Sweep: ▲
Roll Forward: ⇨
Roll Back: ⇦
✔Splits: ID ⇩
➥Shiranui: →
➥Unryu: (↑ ó ↓)

INBLOQUEABLES

✔Double Hammer Sumo Charge:
■ + ▲, ← + ■ + ▲
➥Double Hammer Sumo Smack: ▲
➥Splits: ⇩
➥➥Splits Side Step: (↑ ó ↓)
✔Sumo Tackle: ↙ + ■ + ▲
➥Fake Upper: ▲
➥To Splits: ⇩
➥➥Splits Side Step: (↑ ó ↓)

COMBOS

TA + ■, ■, ■, ■,
▲, ▲, ✖, ●,
●, ■ + ▲



11 HEIHACHI MISHIMA



LLAVES

Neck Breaker: (■ + ✖ ó ⇨ + ■ + ✖)
Jumping Power Bomb: (▲ + ● ó ⇨ + ▲ + ●)
Broken Toy: ↓ ↘ → + ■
Stone Head: →, → + ■ + ▲
Guillotine Chop (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Free Fall (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Atomic Drop (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)



MOVIMIENTOS ESPECIALES

Flash Punch Combo: ■, ■ y ▲
Left Right Combo: ■ y ▲
Demon Slayer: ■, ▲, ▲
Demon Kicker: ■, ▲, ●
Demon Executioner: ■, ▲, ▲, ■ + ▲
Fake Executioner: ■, ▲, ▲, ■ + ▲ (↓ ó ↑) [(■ + ▲ ó ■ ó ▲)]
Demon Massacre: → + ■ y ← + ▲, ■
Demon Lair: → + ■ y ← + ▲, ●
Dragon Uppercut: →, ✸, ↓, ⇘, ■
Omen Thunder Godfist: →, ✸, ↘ + ■
Double Palm Strikes: ↘ + ■, ■
Twin Pistons: ↘ + ■, ▲
✔Hammer Punch: ↓ + ■
➥To Iron Hand: ▲
Altar Splitter: ← + ■
Quick Upper: ML + ■
Demon Breat: ■ + ▲
Chrome Dome: → + ■ + ▲
Demon Wings: ↘ + ■ + ▲
Twin Hammer's: ← + ■ + ▲
Deity Slayer: ←, ← + ■ + ▲
✔Demon Backhand Spin: ▲, ▲
➥Quick Executioner: ID ■ + ▲
➥➥Quick Executioner Feint: (↑ ó ↓)
Demon Shout: → + ▲, ■ + ▲ [(↑ ó ↓)]
Demon Uppercut: →, → + ▲
Wind Godfist: →, ✸, ↓, ↘, ▲
Rising Uppercut: →, ✸, ↓, ⇘ + ▲
Eisho Mon: ↙ + ▲
Demon's Boar: ← + ▲
Seiryu Mon: ←, → + ▲, ▲, ■
Dark Thrust: ML + ▲
Iron Hand: ↓, ↘ + ▲
Kidney Smasher: ⊃ + ▲
Lightning Crush: → + ✖
Left Splits Kick: →, → + ✖
Leaping Side Kick: (→, →, → o MC) + ✖
Jumping Mid Kick: →, ✸, ↓, ↘ + ✖
Jumping Low Kick: →, ✸, ↓, ⇘ + ✖
Hooking Crescent Kick: ← + ✖, ✖
Hell Axle: ↗ + ✖, ●
Rising Spin Kick: ML + ✖
✔Raijin Stance: ↓ + ✖ + ●
➥Cancel: (→ ó ← ó ↑)
➥Pulverizer: ■
➥Raijin's Wrath: ■, ▲
Shadow Step: ←, ←, ✸ + ✖ + ●
Roundhouse: ●
Demon Scissors: ● ID ✖
Right Splits Kick: → + ●
✔Spinning Demon: →, ✸, ↓, ⇘ + ●
➥Thunder Godfist: ✸, ■
➥Tsunami Kicks: ✸, ●, ●
➥Hell Sweep: ●
➥➥Thunder Godfist: ✸, ■
➥➥Tsunami Kicks: ✸, ●, ●
➥➥Hell Sweep: ●
➥➥➥Thunder Godfist: ✸ + ■
➥➥➥Tsunami Kicks: ✸ + ●, ●
Geta Stomp (oponente en el suelo): ↓ + ●
Hop Kick: ↑ + ●
Wind Slicer: ↗ + ●
Crouching Dragon Kick: TA, ↘ + ●
Tsunami Kicks: ML + ● y ●
Glowing Fists: ← + ▲ + ●
Auger: ▲ + ✖ + ●
Heaven's Wrath (reversal): ← + (■ + ✖ ó ▲ + ●)
✔Ki Power: ■ + ▲ + ✖ + ●
➥Shimmy Step: ID ↓, ↑
Diamond Hell Axe: (↑ ó ↗) + ✖, ●
Wall Jump: ←, ←, ↖

INBLOQUEABLES

Lightning Hammer: ↓ + ■ + ●
Lightning Bolt: ↓ + ✖ + ●, ▲

COMBOS

↘ + ✖, ▲, ▲, ●, ●, ■, ●, ■, ▲, ●
↘ + ✖, ▲, ▲, ●, ●, ■, ●, ■, ▲, ■
↘ + ✖, ▲, ▲, ●, ●, ■, ▲, ■, ▲, ■
→, →, ✸, ▲, ■, ▲, ▲, ✖, ●, ●, ■, ▲, ■

12 HWOARANG

LLAVES

Pick Pocket (pie izquierdo delante): (■ + ✖ ó ⇨ + ■ + ✖)
Falcon Dice Kick (pie izquierdo delante): (▲ + ● ó ⇨ + ▲ + ●)
Jack Knife (pie derecho delante): (■ + ✖ ó ▲ + ●)
Roll and Choke: →, → + ▲
Door Mat: ↓ ↙ ← + ✖
Leg Hook Throw: ↓, ⇗ + ■ + ✖
Human Cannonball: → + ▲ + ✖
Overhead Kick (cogiendo al oponente en el aire): ↘ + ✖ + ●
Bring It On (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Dead-End (cogiendo al oponente por la derecha): [⇨ +] (■ + ✖ ó ▲ + ●)
Slaughterhouse (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES
(Con el pie izdo adelanteado)

Migraine: ■, ■
Double Jab Low Kick: ■, ■, ✖
Home Surgery: ■, ■, ✖, ✖
Quick Upper: ↘ + ■
Body Blow: ↘ + ■ + ▲
✔One Two Punch: (■, ▲ ó ▲)
➥Left Right To Left Flamingo Flamingo: ✖
➥Rejector: → + ✖
➥Left Right to Right Flaming: ●
➥Rejection: → + ●
Disrespect: ■ + ▲
Push Hands: → + ■ + ▲
Rusty Knife: → + ▲
Bone Stinger: ↗ + ▲
Uppercut: ↘ + ▲
Lifting Uppercut: ML + ▲
Mid dle Back Blow To Left Stance: ⇨ + ▲
Bolt Cut: ← + ▲
Eruption to Left Flamingo: ⊃ + ✖, ✖
✔Menace: ✖, ✖
➥Machine Gun Kicks: ✖ y ✖
➥Machine Gun Kicks To Left Flamingo: ✖ ID ⇨
➥Left Kick Combo To Right Hook Kick: ✖ y ● [⇨]

➥Total Outrage: ✖ y ●, ●
➥Left Kick Combo Low: ↓ + ✖
➥Left Kick Combo Low to Right Hook Kick: ↓ + ✖, ● [⇨]
➥Menace to Society: ↓ + ✖, ●, ●
➥Left Kicks To Right Hook Kick: ● [⇨]
➥Left Kicks To Right Middle Kick: ●, ●
Iron Heel: ML + ✖
Flying Eagle: ✖ ID ●
Jump Kick: ↑ + ✖
Bloody guillotine: ↑ +✖ + ●
Hunting Hawk: ↗ +✖, ●, ✖
Circular Saw: ↗ + ✖ + ●
Smash Low Right: ↓ + ✖, ●
Left Flamingo Feint: → + ✖, ✱
Cheap Shot Snap Kick: → + ✖ ID ✖
Spinning Axe Kick To Right Stance: →, → + ✖
Sweep Kick: ↙ + ✖
Left Plasma Blade: ← + ✖
Killing Blade: (→, →, → o MC) + ✖
Motion Switch: ✖ + ●
Low Kick: ↓ + ✖ + ●
Blasting Kick Combo: ↘ + ✖, ✖
Overhead Kick: ↘ + ✖ + ●
Public Enemy: ↘ + ✖ y ●
Ecoli: →, ✱, ↓, ⇘ + ✖ ID ✖
Sky Rocket: →, ✱, ↓, ⇘ + ●
Spinning Scythe To Axe Kick: →, ✱ ↓, ⇘ + ✖ + ●, ✖
Axe Murderer: ●, ✖
Scorpionside Kick To Right Flamingo: ↑ + ●
Rude Boy: ●, → + ✖
Spinning Trip Kick: ⊃ + ●
✔Right Kicks To Left Stance: ●, ●
➥Right Kick Combo to Right Flamingo: ●
➥Blizzard Kicks: ●, ✖
➥Hot Feet: ●, ●
➥Da Bomb: → + ●
➥Right Kicks Combo To Left Stance: ⇦ + ●
Hard Rocker: ●, → + ●
Doggie Lift: → + ●
Grand Theft: → + ●, ●
Right Hook To Left Stance: →, ●, ←
Outrage: → + ●, ●
Right Flamingo Feint: →, ✱ + ●
Air Raid: ↗ + ●, ●, ●
First Kick To Right Flamingo: ↗ + ● ID ⇨
Air Raid Second Kick To Right Flamingo: ↗ + ●, ● ID ⇨
Air Raid Third Kick to Right Flamingo: ↗ + ●, ●, ● ID ⇨
✔Ankle Bitter: ↙ + ●
➥To Right Flamingo: ID →
➥To Crescent Kick: ●
Torpedo Kick: →, → + ●
Front Kick: ↘ + ●
Fade-Away Kick: ↖ + ●
Nose Bleeder: ← + ●
Firecraker: ↓ + ●, ●
Tsunami Kick: ML + ●, ●
Double Thrust: ←, ← + ●, ✖
Triple Spin Kick: ←, ← + ●, ●, ●

Plasma Blade (de espaldas a tu oponente): ●

MOVIMIENTOS ESPECIALES

(Con el pie derecho adelanteado)
Disrespect: ■ + ▲
Motion Switch: ✖ + ●
Lefty: (⇨ ó ⇦)
Right Foot Forward Cancel: (↘, ✱ ó ↙, ✱)
Right Foot Cancel: ↖
Lefty: ✖ + ●
Migrane: ■, ■
Big Fists: ▲, ■, ■
Right PK Combo: ▲,✖
✔Right Jab To Right Flamingo: ▲, ●
➥Flamingo: (ID → o ID ↑ o ID →)
➥Chainsaw Kick Combo: ✖
➥Right Reverse Kick Combo: ●
Right Jab Side Kick: ▲, → +✖
Right Jab To Spinning Back Kick: ▲, → + ●
Right Jab Spin Kick: ▲, ← + ●
Volcannon: ✖, ●
Volcannon To Right Stance: ✖, ⇨ + ●
Backlash: ✖ ID ● [ID ⇨]
✔Cheap Shot: → + ✖
➥To Disrespect: ID ←
➥To Low Spin: ●
Hunting Heel: →, → + ✖
Teaser: ↙ + ✖, ✖
Nose Bleeder: ← + ✖
Plasma Blade (de espaldas a tu oponente): ✖
Misdemeanor: ← + ●
Chainsaw Kick: ●, ✖
Right Reverse Kick: ●, ●
Right Flamingo Feint: → + ●
Grand Theft: → + ● ID ●
Screw Kick: →, → + ● ID ✖
Right sidekick: ↘ + ● [ID ⇨]
Plasma Blade (de espaldas a tu oponente): ✖
Spinning Scythe (de espaldas a tu oponente): ●, ✖

MOVIMIENTOS DESDE LEFT FLAMINGO (→ + ✖)

Lefty: ✱
Flamingo Side Step: (↑ ó ↓)
Left Flamingo Stepp-in: →
Left Flamingo backdash: ←
Trick Jab: ■
Right Backhand: ▲
Rocket Launcher: ✖, ✖, ✖
Rocket Launcher to Left Flamingo: ✖, ✖, ID →



Flamingo Kick Combo To Right Hook Kick: ✖, ✖, ●
Cannon kicks: ✖, ✖, ●, ●
Flamingo Sidekick Combo: ✖ y ●
Left Viper Combo: → + ✖
Snap Spin Kick: ← + ✖
Snap Kick: ↘ + ✖
Cutter Left: ↙ + ✖
Flamingo Low to right Hook Kick: ↙ + ✖, ●
Flamingo Hunting Hawk: ↗ + ✖, ●, ✖
Flamigno Switch: ✖ + ●
Step Kick: ●
Cutter Right: (↓ ó ↙) + ●
Right Heel Lance: ← + ●

MOVIMIENTOS DESDE RIGHT FLAMINGO (→ + ●)

Righty: ✱
Right Flamingo Side Step: (↑ ó ↓)
Right Flamingo Stepp-in: →
Right Flamingo back Dash: ←
Left Punch: ■
Right Punch: ▲
Big Fists: ▲, ■, ■
Right PK Combo: ▲,✖
✔Chainsaw Combo: ▲, ●
➥Right Flamingo: (ID → o ID ↓ o ID ←)
➥Chainsaw Kick Combo: ✖
➥Right Reverse Kick Combo: ●
Right Jab Spin Kick: ▲, ← + ●
Step Kick: ✖
Cutter Left: (↓ ó ↙) + ✖
Left Heel Lance: ← + ✖
Flamingo switch: ✖ + ●
Right Kick: ●
Right Viper Combo: → + ●
Snap Kick: ↘ + ●
Cutter Right: (↓ ó ↙) + ●
Snap Spin Kick: ← + ●

INBLOQUEABLES

✔Dynamite Heel: ↙ +✖ + ●
➥Cancel: ←, ←
✔Power Blast: (Left Flamingo Stance) ■ + ●
➥Cancel: ←, ←

COMBOS

Left Flamingo: ▲, ▲, ✖, ●, ✖, ●, ●, ●, ●, ✖
Right Flamingo: ■, ▲, ✖, ●, ✖, ●, ●, ●, ●, ✖



13 JAK-5

LLAVES

Rotary Catapult: (■ + ✖ ó ⇨ + ■ + ✖)
Piston Gun Back Breaker: (▲ + ● ó ⇨ + ■ + ●)
✔Ground Zero: ↗ + ■ + ▲
➡Lift Up Megaton Hit: ↓, ↘ + ▲
Pile Driver: ↙, ⇨ + ■ + ▲
Pyramid Driver: ↓, ↘, → + ■
✔Body press: ↘ + ■ + ✖
➡Body Press Hammer: ■ + ▲
Back Breaker: ↓, ↙, ← + ▲
Body Smash: ↙ + ▲ + ✖
Volcano: ↘ + ▲ + ●
Volcano Blaster: ↘, ⇘ + ▲ + ●
Gun Bomb (cogiendo al oponente agachado): ↓ + (■ + ✖ ó ▲ + ●)
Side Left Bomb (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Hanging Keck Throw (cogiendo al oponente por la derecha): [⇨ +] (■ + ✖ ó ▲ + ●)
Spinal Crush (cogiendo al oponente por la espalda): ■ + ✖
Throw Away (cogiendo al oponente por la espalda): ▲ + ●

MOVIMIENTOS ESPECIALES

✔Jab: ■
➡To Jack Hammer: ■
➡To Stunning Hook: ▲
Rushing Uppercut: ⇘ + ■, ▲, ■, ▲
✔Rushing Uppercut: ⇘, ■, ▲, ■
➡Low Punch: ↓ + ■
➡Mid Punch: ↘ + ■
➡High Punch: → + ■
Machine Gun-Megaton Punch: ↙ + ■, ■, ■, ▲
Diamond Cutter: ← + ■
Debugger: ←, ↙, ↓, ⇘ + ■
✔Hammer Rush: TA + ■, ■, ■, ▲
➡To Low: ↓ + ■
➡To mid: ↘ + ■
➡To High: → + ■
Short Hammer Rush Low: TA, ↘ + ■, ▲, ↓ + ■
Short Hammer Rush Mid: TA, ↘ + ■, ▲, ↘ + ■
Short Hammer Rush High: TA, ↘ + ■, ▲, → + ■
Low Punch-Megaton Punch: TA + ■, ▲
Windmill Punches: TA, ↘ + ■, ▲, ■, ■
Machinegun Blast: TA, ↙ + ■, ■, ■, ▲
Killing Uppercut: ML + ■
Gigaton Punch: ←, ↙, ↓, ↘, → + ■
Windup Uppercut ←, ↙, ↓, ↘, →, ↘ + ■
Discharger: ⊃ + ■
Machine Elbow: → + ■
Jackhammer: →, ⇨ + ■
Double Hammer: ■ + ▲, ■ + ▲
✔Arm Scissors: → + ■ + ▲
➡High and Low Cross Cut: ■ + ▲
➡Cross Cut Blast: ▲
Megaton Earthquake: ↘ + ■ + ▲
Double Axe: ↓ + ■ + ▲
Piston Gun: ← + ■ + ▲
Low Cross Cut Saw: TA, ↘ + ■ + ▲
Double Hammer Alternate: ML + ■ + ▲ y ■ + ▲
Barrel Jacket Hammer: ⊃ + ■ + ▲
Body Press: ↘, ■ + ✖
Jab Elbow Smash: ▲, ■, ▲
Rocket Uppercut: →, → + ▲
Cemaho Chop: →, →, → + ▲
Hammer Uppercut Rush: ⇘ + ▲, ■, ▲, ■
Quick Uppercut Rush: ⇘, ▲, ■, ▲
✔Hammer Rush: TA, ↘ + ▲
➡3 Low: ↓ + ■
➡swing R Knuckle: ↘ + ■, ▲
➡3 High: → + ■
Power Shovel: ↙ + ▲
Piston Gun Assault: ← + ▲
Atomic Hook: ←, → + ▲
Megaton Blast: ←, ↙, ↓, ⇘ + ▲
Reactor Elbow: (↗ ó ↖ ó ↑) + ▲
Rising Upper: ML + ▲
Piston Gun Snipe: ⊃ + ▲
Granite Stomping: →, → + ✖
Cossack Kicks: ⇙ + ✖, ●, ✖, ●, ✖, ●
Atomic Shouldet Tackle: → + ✖ + ●
Sliding Attack: →, → + ✖ + ●
Dumptruck: ↘ + ✖ + ●
Pancake Press: ↗ + ✖ + ● [✖ + ●]
✔Sit: ↓ + ✖ + ●
➡Pancake Press: ID ✖ + ●
➡Roll Back: ⇦
➡Roll Forward: ⇨
➡Sitting Punches: (■, ▲, ■, ▲ ó ▲ ■, ▲, ■)
Sit Punches: (↗ + ✖ + ●, ■, ▲, ■, ▲ ó ↗ + ✖ + ●, ▲, ■, ▲, ■)
Big Boot: ↙ + ●
Wall Jump: ↑, ↑, ↖

INBLOQUEABLES

✔Gigaton Start Up: ←, ↙, ↓, ↘, →
➡Wind Up: ←, ↙, ↓, ↘, →, ↗, ↑, ↖
➡➡Gigaton Punch: ■
Giant Foot Stomp: ✖ + ●, [✖ + ●, ✖ + ●, ✖ + ●, ✖ + ●]
✔Dark Greeting: → + ● ID ■
➡Sudden Elbow: ▲

COMBOS

✔↗ + ■, ■, ●, ✖, ●, ■, ▲, ■
➡■ + ▲, ■ + ▲
➡↓ + ■ + ▲, ■ + ▲
✔⇩ + ▲, ■, ■, ■, ▲, ■, ▲, ■
➡■ + ▲, ■ + ▲
➡↓ + ■ + ▲, ■ +



14 JIN KAZAMA

LLAVES

DoubleFace Kick: (■ + ✖ ó ⇨ + ■ + ✖)
Over The Shoulder Reverse: (▲ + ● ó ⇨ + ▲ + ●)
Tidal Wave: ↗ + ■ + ▲
Complicatted Wire: ↓, ↙ y ← + ■ + ✖
Shoulder Flip (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Over The Limit (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Pivoting Hip Throw (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

✔Left Right Combo: ■, ▲
➥Axe Kick: ✖
➥To Spinning Hook Kick: y ●
✔Kazama Style 5 Hit Combo: ■, ✖, ▲, ■, ●
➥Power Stance: ID ↓ + ■ + ▲
✔Feint Kick Combo: ■, ✖ ID ✖, ↘ + ✖
➥Lingering Soul: ■ + ▲
Left Jab to Left Low Kick: ■, ↓ + ✖
Thrusting Uppercut: →, ✱, ↓, ↘ + ■
Electric Thrust Godfists: →, ✱, ↘ + ■
✔Mid Thrust: ↘ + ■
➥To Roundhouse: y ●
➥To Low Trick Kick: ● ID ●
Twin Lancer: ML + ■ y ▲
Corpse Thrust: ↓ + ■
Mental Alertness: ← + ■
Median Line Destruction: ■ + ▲
✔Double Chamber Punch: → + ■ + ▲
➥Power Stance: ID ↓ + ■ + ▲
✔Double Thrust Roundhouse: ▲, ■, ●
➥Low Trick Kick: ID ●
Switch Blade: ▲, ●
Right Elbow: → + ▲
Demon's Paw: →, → + ▲
Right Roundhouse Punch: →, ✱, ↓, ⇘ + ▲
Uppercut: ↘ + ▲
Savage Sword: ↙ + ▲, ▲ y ✖
✔Right Backfist to Left Roundhouse: ← + ▲, ✖
➥Lingering Soul: ID + ■ + ▲
Evil Intent: ←, → + ▲ y ■ y ▲
Ground Pounce: ↑ + ▲
Evading Middle Strike: ↗ + ▲
Crouching Uppercut: ML + ▲
✔Left Rounhouse: → + ✖
➥Spin Heel Kick: y ●
Stinger: → + ✖ ID ✖
➥Heat Seeker: ↘ + ✖
➥➥Lingering Soul: ■ + ▲
✔Left Axe Kick: →, → + ✖
➥Kazama Style 6 Hit Combo: ■, ✖, ▲, ■, ●
➥➥Lingering Soul: ID ↓ + ■ + ▲
➥Vertical Kick Combo: ■, ✖ ID ✖
➥➥Blade Kick: ↘ + ✖
➥➥➥Lingering Soul: ■ + ▲
✔Left Sidekick: ↘ + ✖
➥Power Stance: ID ↓ + ■ + ▲
➥Spin Heel Kick: y ●
Knee Popper To Sidekick: ↓ + ✖, ✖
Left Spinning Back Kick: ↙ + ✖
Left Crescent to Low Roundhouse: ← + ✖, ●
Spinning High Kick: (↗ ó ↖ ó ↑) + ✖
Left Spinning Back Kick: (ML o →, ✱, ↓, ↘) + ✖
Leaping Slash Kick: (MC o →, →, →) + ✖
Double Lift Kick: ↓ + ✖ + ●
Spinning Flare Kick: (● ID ✖ o ML + ● ID ✖)
Front Thrust Kick: → + ●
✔Lunging Low Roundhouse Kick: →, ✱, ↓, ⇘ + ●
➥To Spinning Flare Kick: ✖ + ●
➥Power Stance: ID ↓ + ■ + ▲
Tsunami Kick: (→, ✱, ↓, ↘, → + ● o ML + ●)
Right Axe Kick: →, → + ●
✔Blade Kick: ↘ + ●
➥Lingering Soul: ID ↓ + ■ + ▲
Right Sweep: ↓ + ●
Right Low Roundhouse: ↙ + ●
Spining Sidekick: ← + ●
Front Jump Kick: (↑ ó ↗) + ●
Delayed Hop Kick: ↗, ✱ + ●
Power Stance: ← + ■ + ▲
Mental Alertness: ■ + ✖ + ●
Parry: ← + ▲ + ●

MOVIENTOS DESDE MENTAL ALERTNESS (← + ■)

Demon Dash Cancel: →
Demon Cancel: ID ↘
Demon Crouch Dash: ↘
Left Drill Punch: ■
Suigetsu Strike: ▲
Spinning High Kick: ✖
Right Sweep: ●

INBLOQUEABLES

✔Avenger: ↖ + ■ + ▲
➥Cancel: ←, ←

COMBOS

→ + ▲, ✖, ✖, ✖, ▲, ■, ▲, ✖, ●, ▲



15 JULIA CHANG

LLAVES

Death Valley Bomb: (■ + ✖ ó ⇨ + ■ + ✖)
Side Slam: (▲ + ● ó ⇨ + ■ + ●)
Arm Lock Suplex: ↘ + ■ + ▲
Waist Suplex: ↘ + ■ + ✖
Seasaw Toss: ⬇, ⇗ + ■ + ✖
Cross Arm Suplex: TA, ↙, ⬇, ↙ + ■ + ▲
Mad Axes: ⬇, ↙, ⬅, ➡ + ▲
Wild Stallion (oponente agachado): ⬇ + ■ + ✖
Bulldog (oponente agachado): ⬇ + ▲ + ●
Headlock Back Crusher (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Twisted Sister (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Calf Branding (cogiendo al oponente por la espalda): ⬅ + ▲ + ●
German Suplex (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

✔G-Clef Cannon: ■, ■
➥Flash Uppercut: ■
➥Divine Impact: ▲
➥Bow and Arrow Kick: ●, ✖
✔Machine Gun Punch: ■, ▲
➥Machine Gun Cannon: ID ■
➥Low Kick: ✖
➥High Kick: ●
Flash Uppercut: ➡ + ■
Palm Explosion: ➡ + ■ ID ▲
✔Party Crasher: ➡, ➡ + ■
➥Elbow Skyscraper Kick: y ●
Low Blow: ↘ + ■
✔Flash Punch: (⬇, ↘ o MC) + ■
➥Lightning bolt: y ▲
➥Rapid counter attack To Wind Roll: (✖ ó ●)
Quick Upper: ML + ■
Buffalo Charge: ■ + ▲, ●, ⬅, ➡ + ■ + ▲
Shove it up: ➡ + ■ + ▲
Raging River: ➡, ➡ + ■ + ▲
Twin Arrow: ⬅ + ■ + ▲
Bow Arrow Kick: ■ + ●, ✖
Right Left Combo: ➡ + ▲, ■
✔Twisting Arrow: ↘ + ▲
➥Slow Power Punch Combo: ■
➥Slow Power Punch To Low Kick: ✖
➥Slow Power Punch to High Kick: ●
Left Knee Combo: ⬇ + ▲, ✖
Body Elbow: (TA, ↘ o MC) + ▲
✔Spin Behind: ▲ ID ⬅
➥Double Fist: ■ + ▲
✔Tequila Sunrise: ML + ▲
➥Tequila Sunrise Combo: ■, ■
➥To Arrow Kick: ■, ●, ✖
➥Low Spinning Kick: ●
➥➥Low High Kicks: ●
➥➥Low Kicks: ⬇ + ●



➥➥To Low Kick Slash Uppercut: ■
➥To Elbow Smash: y ▲
➥➥To Double Elbow: ■ + ▲
side Step Lightning Bolt: ⊃ + ▲, ■
✔Swift Step: ➡ + ✖
➥Lashing Arrow: ID ■
➥To Explosion: ▲
➥Deceptive Kick: ●
Lift Kick: ➡, ➡ + ✖
Left Knee: ↘ + ✖
Sweep Kick: ↙ + ✖
Jamming Low Kick: ⬇ + ✖
Double Sweep: ⬅ + ✖, ●
Rise Spin Kick: ML + ✖
✔Wind Roll (⬇ ó ✱ ó ⬆) + ✖ + ●
➥War Club: ■
➥Palm Explosion: ▲
➥Hunting Tomahawk: ✖, ■
Foot Stomp: ↗ + ✖ + ●
Handstand Kick: ⊃ + ✖ + ●
✔Spinning Kicks: ●, ●
➥Triple Spinning Kick: ●
➥Triple Spinning Low Kick: ⬇ + ●
➥Slash Uppercut: ■
Mountain Crusher: ↘ + ● y ▲ y ⬅, ➡ + ■
✔Sweep: ⬇ + ●
➥To Head Kick: ✱ + ●
➥To Low Kick: ⬇ + ●
➥Razor's Edge: ■
Heaven Shatter Kick: ⬅ + ●
Double Lift Combo: ↗ + ●, ✖
Spinning Sweep: TA ↘ + ●
Spinning Sweep Combo: TA, ↘ + ●, ✖
Skyscraper Kick: ML + ●
Welcome: ▲ + ✖ + ●
Wall Jump: ⬅, ⬅, ↖

MOVIMIENTOS DESDE WIND ROLL (✖ + ●)

War Club: ■
Palm Explosion: ▲
Hunting Tomahawk: ✖, ■
✔Spinning Razor Kicks: ●, ●
➥High Kick: ●
➥Low Kick: ⬇ + ●
➥Razor's Edge: ■

INBLOQUEABLES

Heavy Uppercut: ➡ + ■ + ● [⇦]

COMBOS

✔▲, ■, ■, ▲, ✖, ✖
➥✖, ●, ●, ■
➥▲, ✖, ▲, ■
➥▲, ■, ●, ✖

■ 16 KAZUYA MISHIMA

LLAVES

Double Face Kick:
(■ + ✖ ó ⇨ + ■ + ✖)
Hip Throw: (▲ + ● ó ⇨ + ▲ + ●)
Stone Head: →, → + ■ + ▲
Gates of Hell: TA, ↘, ↓, ↘ + ■ + ▲
✔Ultimate Tackle: (TA o ↓) + ■ + ▲
➥Ultimate Punches:
■, ▲, ■, (▲, ■ ó ■, ▲)
➥Ultimate Punches:
▲, ■, ▲, (■, ▲ ó ▲, ■)
Steel Pedal Drop (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Skull Smash (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Reverse Neck Throw (cogiendo al oponente por la espalda):
[⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Flash Punch Combo: ■, ■ y ▲
Left Right Combo: ■, ▲
Demon Slayer: ■, ▲, ▲
Twin Fang Stature Smash: ■, ▲, ●
✔Thunder Godfist: →, ✱, ↓, ↘ + ■
➥Thunder Kick: ✖
➥Hell Sweep: ●
✔Entrials Smash: ↘ + ■
➥Slaughter Hook: ▲
➥Devastator: → + ▲
➥Slaughter High Kick: ●
Skull Splitter: ← + ■
Twin Pistons: ML + ■, ▲
Glorious Demon God Fist: → + ■ + ▲
Soul Annihilator: → + ■ + ▲, → + ▲
Jaw Breaker: ⊃ + ■ + ▲
Demon Backhand Spin: ▲, ▲
Soul Thrust: → + ▲
Demon Cutter →, → + ▲
Electric Wind Godfists: →, ✱, ↘ + ▲
Wind Godfist: →, ✱, ↓, ↘ + ▲
Abolishing Fist: ↘ + ▲
Lion Slayer: ↙ + ▲
Rampaging Demon: ← + ▲, ● y ■
Spinning Backfist: ←, ← + ▲
Demon God Fist: ML + ▲
Front Kick To Jab: ✖, ■
Demon Slash Kick: →, ✱, ↓, ↘ + ✖
Left Splits Kick: →, → + ✖
Leaping Sidekick: (→, →, → o MC) + ✖
Sliding Low Kick: ↙ + ✖
Impaling Knee: ↘ + ✖
Demon's Wrath: ← + ✖, ■, ●, ■
Searing Edge: ↗ + ✖



Demon Scissor: (● ID ✖ ó ↗ + ● ID ✖)
Rise Spin Kick: ML + ✖
Tombstone Crusher: TA, ↘ + ✖ + ●
Right Splits Kick: → + ●
Demon Scissors: ● ID ✖
Hell Sweep Hook:
→, ✱, ↓, ⇘ + ●, ■
Hell Sweeps:
→, ✱, ↓, ⇘ + ●, ●
Demon Hell Sweeps:
→, ✱, ↓, ⇘ + ●: ●
Tsunami Kick:
↘ + ● y ●
Rising Sun: ↗ + ●, ●
Oni Stomp: con el oponente en el suelo ↓ + ●
Stature Smash: ↙ + ●
Roundhouse: ← + ●
Hop Kick: ↗, ✱ + ●
Roundhouse to triple Spin Kick:
(↑ ó ↗) + ●, ●, ●, ●
Tsunami Kick:
(ML + ●, ● ó →, ✱, ↓, ↘, →) + ●, ●
✔Mist Step: →, ✱
➥Hell Lancer: ↘, ↓ + ✖
➥Dragon Uppercut: ↘, ↓ + ■
➥➥To Middle Kick: ✖
➥➥To Spinning Low Kick: ●
➥Rising Uppercut: ↘, ↓ + ▲
➥Spinning Demon: ↘, ↓ + ●, ●
➥Spinning Demon to Left Hook:
⇘, ↓ + ●, ■
Wall Jump: ←, ←, ↖

INBLOQUEABLES

Lightning Uppercut: ← + ■ + ●
Lightning Screw Uppercut: ⇦ + ■ + ●

COMBOS

✔➥, →, ✱, ▲, ■, ▲, ▲, ✖, ●, ●
➥ ■, ▲, ■
➥ ✖, ▲, ■
→, →, ✱, ▲, ■, ●, ●, ▲, ●, ✖, ▲, ■

■ 17 KING

LLAVES

Winding Nut:
(■ + ✖ o ⇨ + ■ + ✖)

Suplex:
(▲ + ● o ⇨ + ▲ + ●)

Giant Swing: →, ←, ↙, ↓, ↘, → + ■

Figure 4 Leg Lock: ↙ + ■ + ▲

Rock Bottom: **TA**, ↙, ↓, ↙ + ■ + ▲

T-Bone Power Bomb:
→, ↘, ↓, ↙, ← + ■ + ▲

Tombstone Piledriver: ↙, → + ▲

Knee Bash: ↘ + ▲ + ✖

Muscle Buster: ↓, ↙, ⇦ + ■ + ▲

Clotheslin Press:
↓, ↙, ↓, ⇙ + ■ + ▲

Tomahawk:
(→, →, → o **MC**) + ▲ + ●

Frankenstein: ↘ + ✖ + ●

Arm Whip (sincronizar con puñetazo oponente): ⇦ + ■ + ✖

Double Heel Hold (sincronizar con patada oponente):
⇦ + ▲ + ●

Jumping Power Bomb (oponente agachado):
↓ + ■ + ✖

V Driver (oponente agachado): ↓ + ▲ + ●

Running Jaguar Bomb (oponente en el aire):
→, →, ⇨ + ▲ + ●

Mid Air Leg Cross Hold (oponente en el aire): ■ + ✖

✔Double Heel Hold (oponente en el aire): ↓ + (■ + ✖ ó ▲ + ●)

↪Flapjack: ■ + ▲, ■ + ▲

↪Giant Swing: ▲, ■, ✖, ●

Mid Air Leg Screw (oponente en el aire): ▲ + ●

Argentine Backbreaker (cogiendo al oponente por la izquierda):
[⇨ +] (■ + ✖ ó ▲ + ●)

Knee Crusher (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)

Half Boston Crab (cogiendo al oponente por la espalda):
(■ + ✖ ó ⇨ + ■ + ✖)

Cobra Twist (cogiendo al oponente por la espalda): (▲ + ● ó ⇨ + ▲ + ●)

Stretch Buster (cogiendo al oponente por la espalda): ←, → + ■ + ▲

LLAVES CON EL OPONENTE EN EL SUELO

Shoulder Craker (oponente boca arriba junto a cabeza):
↙ + (■ + ✖ ó ▲ + ●)

Swing Away (oponente boca arriba junto a pies):
↙ + (■ + ✖ ó ▲ + ●)

Head Bomber (oponente **APC**):
⇙ + ■ + ✖

Figure Four Leg Lock (oponente boca arriba junto a pies): ⇙ + ▲ + ●

Turn Over (oponente boca arriba al lado): ↙ + (■ + ✖ ó ▲ + ●)

Wing Tearer (oponente boca abajo junto a cabeza): ↙ + (■ + ✖ ó ▲ + ●)

Half Boston Crab (oponente boca abajo junto a pies): ↙ + (■ + ✖ ó ▲ + ●)

Camel Clutch (oponente boca abajo a la izda): ↙ + (■ + ✖ ó ▲ + ●)

Bow and Arrow Stretch Hold (oponente boca abajo a la dcha):
↙ + (■ + ✖ ó ▲ + ●)

LLAVES ENLAZADAS

✔Cobra Clutch: ✖ + ●, (■ + ● ó ▲ + ✖)
↪Flinging Half Nelson:
▲ + ●, ■ + ▲, ■ + ▲
↪Sleeper: ✖+ ●, ✖ + ●, ■ + ▲
↪↪↪Triple Trouble: ■, ■, ■ + ▲
↪↪↪Human Necktie: ✖, ●, ■ + ▲, ✖ + ●
↪Cobra Twist: ■, ●, ▲, ✖
↪↪Reverse DDT: ▲, ■, (■ + ✖ ó ▲ + ●)
↪↪↪Samurai Rock: ▲, ✖, ■, ■ + ▲
↪↪↪Reverse Special Stretch Bomb:
■ + ▲, ■, ▲, ■ + ▲ + (✖ ó ●)
↪↪↪↪Cannonball: ▲, ▲, ■ + ▲
↪↪↪↪Backdrop: ✖ + ●, ■ + ▲
↪↪↪↪↪Sol Naciente:
■ + ▲, ●, ■ + ▲, ■ + ▲ + ✖
↪↪↪↪↪Burning Hammer:
■ + ▲, ✖, ●, (■ + ✖ o ▲ + ●)
↪↪↪↪↪↪Screwdriver: ▲ + ●, ✖ + ●, ■ + ✖, ■ + ▲, ■ + ▲ + (✖ ó ●)
✔Throw Away: ← + ■ + ▲
↪Feint: ■ + ✖
↪And Destroy: ✖ + ●
↪Knockdown: ▲ + ●
↪Turn Around: ■ + ▲
✔Ultimate Tuckle: **TA** + ■ + ▲
↪Ultimate Punch:
▲, ■, ▲, (■, ▲ ó ▲, ■)
↪↪Cross Arm Lock-Arm Twist:
■ + ▲, ■ + ▲
↪↪Leg Cross Hold: ✖ + ●
↪↪↪Stretch Combo: ■ + ▲
↪Cross Arm Lock: ■ + ▲
↪↪Arm Twist: ■ + ▲
↪Leg Cross Hold: ✖ + ●
↪↪Stretch Combo: ■ + ▲
✔Standing Heel Hold:
→, ✷, ↓, ↘ + ▲ + ✖



➥STF: ■, ▲, ✖, ■ + ▲
➥Scorpion Death Lock:
■ + ▲, ✖, ■, ■ + ✖
➥Indian Death Lock:
■ + ▲, ■, ✖, ■ + ▲
➥➥King's Bridge:
■, ✖, ●, ■ + ▲, ✖ + ●
✔Pile Driver: pulsa ↓, ↘, → + ■
➥Double Arm Face Buster: ■ + ▲
➥Boston Crab: ■ + ▲, ✖, ●, ■ + ▲
✔Arm Breaker: →, ✱, ↓, ↘ + ■ + ●
➥Chiken Wing Face Lock:
▲, ■, ■ + ▲ + ✖
➥➥Rolling Death Cradle: ■ + ✖, ✖ +
●, ▲ + ●, ■ + ▲, ■ + ▲ + ✖
➥➥Dragon Sleeper fiinish:
▲, ■, ✖, ■ + ▲ + ●, ■ + ▲ + ●
➥Triple Arm Breaker: ■ + ▲, ■ + ▲
➥Head Jammer: ■ + ▲, ●, ▲ + ●
➥➥Struggle Combination:
●, ✖, ●, ✖ + ●, ■ + ▲
✔Reverse Arm Slam Combo:
→, ⇘ + (■ + ✖ ó ▲ + ●)
➥Backdrop: ▲, ■, ■ + ▲
➥➥Cannonball: ▲, ▲, ■ + ▲
➥➥➥Power Bomb: ■, ▲, ✖ + ●
➥➥➥➥Muscle Buster:
✖, ■, ▲, ✖ + ●, ■ + ▲ + ✖ + ●
➥➥➥➥Giant Swing: ▲, ■, ✖, ●
➥➥➥Manhattan Drop:
✖ + ●, ■ + ▲, ■ + ▲ + ●
➥➥➥➥Victory Bomb:
■, ▲, ✖ + ●, ■ + ▲
➥➥➥➥➥Muscle Buster:
✖, ■, ▲, ✖ + ●, ■ + ▲ + ✖ + ●
➥➥➥➥➥Giant Swing: ▲, ■, ✖, ●
➥➥German Suplex: ✖ + ●, ■ + ▲
➥➥➥Power Bomb: ■, ▲, ✖ + ●
➥➥➥➥Muscle Buster:
✖, ■, ▲, ✖ + ●, ■ + ▲ + ✖ + ●
➥➥➥➥Giant Swing: ▲, ■, ✖, ●
Reverse Special Stretch Bomb:
→, ⇘ + ■ + ▲
✔Reverse Special Stretch Bomb
(oponente agachado): ↘, ↘ + ▲ + ●
➥Cannonball Buster: ▲, ▲, ■ + ▲
➥➥Power Bomb: ■, ▲, ✖ + ●
➥➥➥Muscle Buster:
✖, ■, ▲, ✖ + ●, ■ + ▲ + ✖ + ●
➥➥➥Giant Swing: ▲, ■, ✖, ●
➥➥Manhattan Drop:
✖ + ●, ■ + ▲, ■ + ▲ + ●
➥➥➥Victory Bomb:
■, ▲, ✖ + ●, ■ + ▲
➥➥➥➥Muscle Buster:
✖, ■, ▲, ✖ + ●, ■ + ▲ + ✖ + ●
➥➥➥➥Giant Swing: ▲, ■, ✖, ●

THROW SHIFTS

✔Palm Attack: ■, ▲
➥To Head Jammer: ▲ + ●
➥Octopus Hold (cogiendo al oponente por la espalda): ▲ + ●
➥To Suplex (oponente agachado):
↓ + ▲ + ●
✔Palm Attack To Upercut: ■, ▲, ■
➥To Suplex: (oponente agachado)
↓ + ▲ + ●
➥To Jumping Power Bomb:
(oponente agachado) ↓ + ▲ + ●
✔Stomach Smash: →, →, ✱ + ▲
➥Hi-Jack Back Breaker: ■ + ▲
➥Jaguar Driver:
■ + ▲, ↑, ↓, ✱ + ✖ + ●
✔Sidewinder: ← + ▲
[mantén pulsado ▲]
➥To V Driver: ↓ + ▲ + ●
✔Blind Kick:
de espaldas a tu oponente ✖
➥To Neck Breaker: ■ + ▲
Front Kick To DDT: → + ✖, ■ + ▲
Konvict DDT: →, → + ●
(sólo durante el contraataque)

MOVIMIENTOS ESPECIALES

Jaguar Straight: →, → + ■
Elbow Sting: ↘ + ■, ▲
Jab Uppercut: ↓ + ■, ✱, ▲
Sprint Hook: ↓ + ■
Quick Hook : ← + ■
Leg Breaker: **TA**, ↘ + ■
Water Parting Chop: ↖ + ■
Quick Upper: **ML** + ■
Head Spinner: ■ + ▲, ■
Shadow Lariat: → + ■ + ▲
Black Bomb: →, ✱, ↓, ↘ + ■ + ▲
Flying Cross Chop: →, → + ■ + ▲
Lay Off: →, →, ✱ + ■ + ▲
Corporate Elbow: ↓ + ■ + ▲
Capital Punishment ↗ + ■ + ▲
Snap Uppercut: **ML** + ■ + ▲
Body Check: → + ■ + ●
Jab Uppercut: ▲, ■
Rolling Elbow Rush:
→ + ▲ y ▲ y ▲ [⇦]
Clothesline Combo: →, → + ▲ y ■
Rolling Elbow: →, → + ▲
Smashing Hook: ↘ + ▲
Black Arrow: ⇦ + ▲
Body Blow: **TA**, ↘ + ▲
Crouching Uppercut: **ML** + ▲
Jaguar Thrust: ⊃ + ▲
Shoulder Takkle: → + ▲ + ✖
Diving Body Press: →, → + ▲ + ✖
High Elbow Drop: (↖ ó ↑ ó ↗) + ▲ + ●
Front Kick: → + ✖
Lasso Kick: ↘ + ✖, ●
Neck Cutter Kick: ↗ + ✖ + ●
Crouching Low Kick: ↙ + ✖
Toll Kick: ← + ✖
Falling Heel Kick: ↗ + ✖
Rise Spin Kick: **ML** + ✖
Blind Kick: de espaldas a tu oponente ✖
✔Jaguar Step: ✖ + ●/
➥To Elbow: ▲
➥To High Kick: ●
➥To Mid Kick: ↘ + ●
Exploder: → [→]+ ✖ + ●
Running Exploder:
(→, →, → o **MC**) + ✖ + ●
Frankensteiner: ↘ + ✖ + ●
✔Stager Kick: (↓ o **TA**, ↘) + ✖ + ●
➥Spinning Uppercut: ▲
➥Stager-Kicks: ●, ●
➥➥Extended Stager Kick
(en contraataque): ●, ●
Neck Cutter: ↗ + ✖ + ●
Deadly Boomerang: ⊃ + ✖ + ●
Rolling Sobat: → + ●
Jumping Knee: →, ✱, ↓, ⇘ + ●
Konvict Kick: →, → + ●
Low Kick: ↘ + ●
Low Drop Kick: ↙ + ●
Disgraceful Kick: ← + ●
Rising Kick: **ML** + ●
Right Punch Reversal: ← + ■ + ✖
✔Leg Screw Right Kick Reversal:
← + ▲ + ●
➥Figure 4 Leg Lock: : ✖ + ●
Heel Hold Left Kick Reversal: ← + ▲ + ●
Wall Jump: ←, ←, ↖

INBLOQUEABLES

Jadow Lariat: ⇨ + ■ + ▲
Burning Knukle: ↗ + ■ + ▲/
Atomic Blaster (de espaldas a tu oponente): ■ + ▲
Moonsault Body Press: (■ + ● o de espaldas a tu oponente ■ + ▲)
Jaguar High: ✖ + ●, ●

COMBOS

✔■, ▲, ■, ■
➥ ▲, ●, ●, ●, ■, ■
➥ ▲, ●, ●, ●, ■, ✖
➥ ✖, ✖, ●, ●, ■, ■
➥ ✖, ✖, ●, ●, ■, ✖
➥ ✖, ✖, ●, ✖, ▲, ■ + ▲





■ 18 KUMA / PANDA

LLAVES

Bear's Bite: (■ + ✖ ó ⇨ + ■ + ✖)
Bear Hug: (▲ + ● ó ⇨ + ▲ + ●)
Rock'n Roll Circus:
↓, ↘, ↓, ↙, ←, → ■ + ▲
Bear Toss: (desde Hunting) → + ■ + ▲
Headbutt: →, → + ■ + ●
Bear Slam (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Choke Slam (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Swing Swung (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Bear Hammer: ■, ■, ■
G-Clef Cannon: → + ■, ■, ■
Rushing Uppercut Left:
⇘ + ■, ▲, ■, ▲
Rolling Bear: ← + ■ + ▲, →, ↘, ↓, ↙, ←, ↖, ↑, ↗
✔Quick Uppercut Rush: ⇘ + ■, ▲
➥Low Punch: ↓ + ■
➥Mid Punch: ↘ + ■
➥High Punch: → + ■
Bear Stamp: ← + ■
✔Bear Hammer Rush: TA + ■, ■, ■, ▲
➥1 Low: ↓ + ■
➥1 Mid: ↘ + ■
➥1 High: → + ■
✔Hammer Rush: TA ⇘ + ■, ▲
➥2 High: → + ■
➥2 Mid: ↘ + ■
➥2 Low: ↓ + ■
Windmill Punch: TA, ↘ + ■, ▲, ■, ■
Triple Uppercut Right: TA ⇘ + ▲, ■, ▲
✔Killing Uppercut: ML + ■
➥Grizzly Claw: y ▲
✔Bear Kuckle: ■ + ▲
➥Triple Hammer: ■ + ▲, ■ + ▲
➥Hunting Bear Stance: ✖ + ●
Double Claw: → + ■ + ▲
Bear Headbutt:
↘ + ■ + ▲
Big Bear Attack:
↗ + ■ + ▲
✔Claw Uppercut: ML + ■ + ▲
➥Double Hammer: y ■ + ▲
➥Hunting Bear Stance: ✖ + ●
Bear Butterfly: BPL ■ + ▲
Bear Butterfly: BPC ■ + ▲
Backstroke: APC: ■ + ▲
Backstroke: APL: ■ + ▲
Get Up Punch:
(APC o APL) ↓ + ■ + ▲
Jab Elbow Smash: ▲, ■, ▲
Demon uppercut: →, → + ▲
Rushing Uppercut Right:
⇘ + ▲, ■, ▲, ■
Quick Uppercut Rush: ⇘, ▲, ■, ▲
Bear Lariat: ↙ + ▲
Grizzly Claw: ←, ↙, ↓, ⇘ + ▲
✔Short Hammer Rush: TA, ↘ + ▲
➥3 Low: ↓ + ■
➥3 Mid: ↘ + ■
➥3 High: → + ■
Salmon Hunter: ←, → + ▲ + ✖
Bear Pump in Pedal ↙ + ✖
Bear Double Hop Kick Combo:
↗ + ✖, ●, ■ + ▲
Hunting: ✖ + ●
Hunting Bear Stance:
(BPC o BPL) ✖ + ●
Sit: ↓ + ✖ + ●
Bear Flail Kick: ← + ✖ + ●
Pancake Press: ↗ + ✖ + ●
You're Welcome: ■ + ✖ + ●
Turn Around Dance: ⇩ + ●
Wall Jump: ←, ←, ↖

MOVIMIENTOS DESDE HUNTING (✖ + ●)

Crawl Forward: ⇨
Crawl Backwards: ⇦
✔Forward Roll: →, →
➥Bear Shove: + ■
➥Bear Backhand: + ▲
➥Bear Slide: ✖
➥Bear Rolling Kick: ●
➥Giant Roll: ■ + ▲
➥Hunting: ✖ + ●
Hunting To Standing: (↗ ó ↑ ó ↖)
Double Bear Claw: ■, ▲
Bear Fling: ■ + ▲
Frolicking Bear: ↓ + ■ + ▲
Bear Claw: ▲
Hunting Roll Over: (✖ ó ●)
Bear Tackle: ✖ + ●
Hunting Hip Smash: (→ ó ←) + ✖ + ●
✔Hunting to Play Dead: ↓ + ✖ + ●
➥Hunting Bear Stance: ✖ + ●
Hunting Hip: ↗ + ✖ + ●

MOVIMIENTOS DESDE SIT (↓ + ✖ + ●)

✔Roll Back: ⇦
➥Hunting Bear Stance: ✖ + ●
Prowling Grizzly Roll: ⇨
Trout Sweep: ■
Trout Smash: ▲

INBLOQUEABLES

✔Deadly Claw: ← + ■ + ▲
➥Rolling Bear: →, ↘, ↓, ↙, ←, ↖, ↑, ⇗ ded Rolling Bear: (✹ ó →)
➥➥Stop Rolling Bear: haica atrás
➥Hunting Bear Stance: ✖ + ●
Salmon Hunter Claw: ←, → + ▲ + ✖/
Fatl Wind: ←, ← + ▲ + ✖ + ●
Dance With Me (oponente en el suelo): ↓ + ●

COMBOS

✔TA, ↘ + ▲, ✹ + ■, ■ + ▲, ✖, ■ + ▲
➥ ■ + ▲, ■ + ▲, ■, ▲, ■ + ▲
➥ ✖ + ●, ■ + ▲, ▲, ✖, ■



■ 19 LEE CHAOLAN

LLAVES

Forearm Drop: (■ + ✖ ó ⇨ + ■ + ✖)
Axle Throw: (▲ + ● ó ⇨ + ▲ + ●
Knee Driver: →, → + ✖ + ●
Mist Trap Throw: ←, ✖ ID ✖, ●
Lee Harassment (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Lee Stunner (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Face Crusher (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

✔Left Right Combo: ■, ▲
➥To Mist Step: ID →, ✹
➥To Revolution Zwei: ▲, ✖
➥To Mid Kick: y ● [ID ✖]
➥To Max Mid: y ●/ [ID ✖]
Quick Upper: (↘ + ■ ó ML + ■)
✔Fang Rush: ← + (■, ■ ó ■ : ■)
➥To Mist Step: ID →, ✹
➥Triple Fang: ▲
➥To Hit Man: ✖ + ●
Pirouette Punch: ■ + ▲
Right Cross Revolution: ▲, ▲
Right Cross To Revolution Zwei: ▲, ▲, ✖
Revolution Zwei: → + ▲, ✖
Uppercut: ↘ + ▲
Rising Uppercut: ML + ▲
✔Rear Cross Punch: ⊃ + ▲
➥To Mist Step: ID →, ✹
Lee Screw Left: ⊃ D + ✖ [ID ●]
Hammer Kick Combo: ✖ y ✖
Acid Storm: → + ✖, ✖, ✖, [✖, ✖], ●
Pulse Blast: →, → + ✖
✔Shredder: →, ✹ + ✖, ●
➥Shredder Kick Combo High: y ●
➥Shredder Kick Combo MID: y (→ ó ↘) + ●
Shredder Kick Combo Low: y (↓ ó ↙) + ●
Lee Left Middle Kick: ↘ + ✖
Silver Low: ↓ + ✖ [ID ●]
Bump Kick: ↙ + ✖
Mist Kick: ← + ✖ [ID ●]
Mist Wolf Combination: ← + ✖ y ✖
Trick Kick: ← + ✖ ID ✖ [: ●]
Quick Silver Sting: ↗ + ✖
Sliding: TA, ↘, ↓, ↘ + ✖
Fake: TA ⬀ + ✖
✔Tsunami Kick: ML + ✖, ✖
➥Infinite Kick Chain 1: ⇩ + ✖, ✹
➥➥Rave Kicks: ✖, ✖, ✖, ✖
➥➥➥High Variation: ↑ + ✖, ✖, ✖
➥➥➥Low Variation: ↓ + ✖, ✖, ✖
➥Infinite Kick Chain 2: ↘ + ✖, ✹, ✖, ✖...
Hitman: (→ ó ✹ ó ←) + ✖ + ●
Lee Sliding: →, →, ✹ + ✖ + ●
Back Handspring To Hitman: ←, ←, ✹ + ✖ + ●
Silver Sting: ↗ + ✖ + ●
Catapult Drop: TA, (⬀ ó ⇧ o mantener pulsado ↖) + ✖ + ●
Spinning Hammer Kick: ●, ✖, ✖
Spin Kick Somersault Combo: ●, ✖, ●
Machinegun Kicks: ●, ●, ●
Lee Somersault: ●, (↑ ó ↗) + ✖
Silver Whip: → + ●
Deadly Edge: →, → + ●
Front Kick: ↘ + ● [ID ✖]
✔Laser Edge: ↓ + ●
➥Shin To Spinnning Hammer Kick: y ✹ + ●, ✖, ✖
➥Shin To Spin Kick Somersault Combo: y ✹ + ●, ✖, ●
➥To Machine Gun Kicks: y ✹ + ●, ●, ●
➥To Lee Somersault: y ✹ + ●, ↑ + ✖
Laser Edge Kick Combo: ⇩ + ● y ● y ● y ● [ID ✖]
Silver Tail: ↓, ↘ + ●
Blazing Kick: ↓, ↙ + ●
Silver Heel: ← + ● [ID ✖]
Lee Cutter: ←, ← + ● [ID ✖]
Silver Arrow: ↗ + ●
Hop Kick: ↗, ✹ + ●
Catapult Kick Low: TA, (↗ ó ↖ ó ↑) + ●
Catapult Kick High: TA, (⬀ o mantener pulsado ↖ ó ⇧) + ●
Silver Tail: TA, ↘ + ●
Rising Kick: ML + ● [ID ✖]
Lee Screw Right: ⊃ I + ● [ID ✖]
Fake Somersault: TA, (↗ ó ↖ ó ↑) + ✖ [ID ✖ + ●]
Mist Illusion: ← + ■ + ▲
Mist Step: →, ✹
Sway: ←, ✹
Wall Jump: ←, ←, ↖

MOVIMIENTOS DESDE HITMAN (✖ + ●)

Freaker Jab: ■
Freaker Jab Rush: ■, ■, ■
Striker Kick: ■ ID ●
Scatter Kick Throw ■, ✖
Mist Illusion: ■ + ▲
Scatter Blow: ▲
Scatter Kick: ✖
Shin Slicer: ●
Silver Slash: ↗ + ✖
Mist Step: →
Hit Man Cancel: ←
Predator Step: (↑ ó ↓)

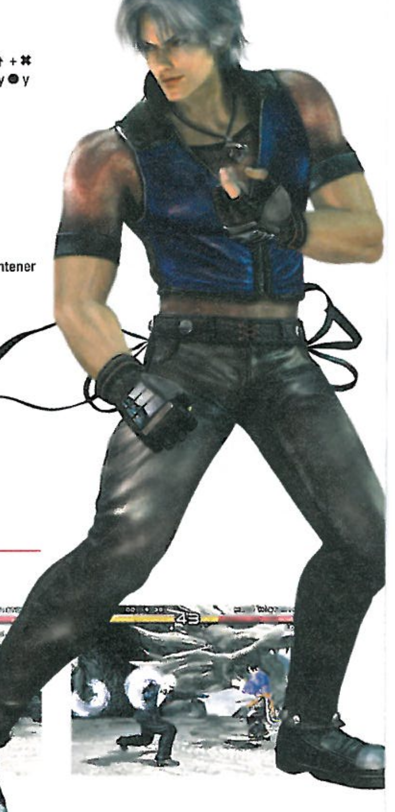
INBLOQUEABLES

✔Death Touch: ↙ + ■ + ▲
➥Cancel: ↑, ↑
➥Hit Man Stance Cancel: ✖ + ●
Silver Cyclone: ↓ + ✖ + ●

COMBOS

↘ + ■, ▲, ▲, ■, ✖, ✖, ✖, ●, ✖, ●





■ 20 LEI WULONG



LLAVES

Double Foot Stomp: (■ + ✖ ó ⇨+■ + ✖)
Sleeper Hold: (▲ + ● ó ⇨ + ▲ + ●)
Tripping: →, → + ■ + ▲
Dragon Falls: ↗ + ■ + ▲
✔Out of Control: (durante Dragon ■ o durante Snake ■ + ✖)
➥Tiger Sip: ■ + ▲
Sailboat Strech (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Closing Fang (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Windmill (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Serpent Strike: ■, ■ [ID ⇨]
Left Right Punch: ■, ▲
Razor Rush Snake: →, ✸ + ■ (↑ ó ↓)
Razor Rush Dragon: →, ✸ + ■, ▲ (↑ ó ↓)
Razor Rush Panther: →, ✸ + ■, ▲, ■ (↑ ó ↓)
Razor Rush Tiger: →, ✸ + ■, ▲, ■, ▲ (↑ ó ↓)
Razor Rush Mid Kick Crane: →, ✸ + ■, ▲, ■, ▲, ● (↑ ó ↓)
Razor Rush Mid Kick Crane: →, ✸ + ●, ▲, ■, ▲, ● (↑ ó ↓)
Drunken Tiger Lash: ←, ← + ■ [ID →]
Quick Upper: **ML** + ■
Snake Palm Fist: ⊃ + ■ [ID →]
✔Hook Punch: ■ + ▲
➥Spinning Back Blow: ■
➥To Spiral Upper: **ID** ▲
Twin Snake Strikes: → + ■ + ▲ [ID →]
Tiger Fang: ↘ + ■ + ▲ [ID →]
Cannonball: ← + ■ + ▲
Defense Breaker: →, ✸ + ▲, ■, ▲, ■
Sidewind: ↓ + ■ + ▲
✔Breaking Rush: →, ✸ + ▲ y ■ y ▲
➥Low Kick: ✖
➥Crane Kick: y ● [↑ ó ↓]
Mauling Dragon: →, → + ▲
Falling Tree: (↗ ó ↖) + ▲
Uppercut: **ML** + ▲
✔Drunken Rapid Fist: ⊃ + ▲
➥Drunken Fist: ▲ [ID ⇨]
High And Low Kicks: ✖, ✖
✔Tornado Kick: [→ +] ✖ **ID** ● [⇩]
➥Tornado Upper: ▲
Triple Tornado: [→ +] ✖ **ID** ●, ⇧ [⇩]
Drunken Master Walk: → + ✖ + ●
Back Turn: ← + ✖ + ●
✔Reverse Lotus: →, → + ✖
➥Floating Lotus: ●
Jumping Kick: →, →, → + ✖
✔Razor Kick: →, ✸ + ✖
➥One Two Mid Kick: ●
➥One Two Kick Low: ↓ + ●
Hopping Crane Kick: (↗ ó ↖ ó ↑) + ✖
Phoenix Rising Kick: **ML** + ✖
✔Turn Over Kicks: ↗ + ✖ + ●
➥Comet Kick: ●
Falling Blade: ⊃ + ✖ + ●
Clean Sweep: ● **ID** ✖
✔Ankle Kick: ● **ID** ●
➥Ankle Drop: ✖
➥Lift Up Cannon: ✖ y ✖
✔Beating Kick: → + ●
➥Rush: ▲, ■ y ▲
➥➥ Low Combo: ✖
➥➥Mid Combo: ●
✔Wolf Fang Rush: →, ✸ + ●, ■, ▲
➥Snake Bite: ▲ [ID ⇨]
➥➥Wolf Strike: y ▲ [ID ⇨]
➥➥Ankle Kick: ●
➥➥Ankle Drop: ●, ✖
➥➥Wolf Strike To Snake Bite Combo: ●, ✖ y ✖
➥Rush Combo: ✖
➥➥To Mid Kick: ●
➥➥To Low Kick: ↓ + ●
Turbulent Winds: →, → + ●, ✖ + ●
Low Kick: ↓ + ●
✔Rave Spin: ↙ + ●
➥Rave Spin: ●
Scythe Kick: ← + ●
Rising Kick: **ML** + ●
Crane Cannon: ⊃ + ●
Slide Positon: ↓ + ■ + ▲
Play dead Position: ↓ + ✖ + ●
Snake: (⊃ ó →) + ▲ + ✖
Phoenix Illusion: ← + ■ + ●
Lei on Back: **APC** ↓ + ■
Hop Up: **APC** ✖ + ●
Wall Jump: ←, ←, ↖

MOVIMIENTOS ESPALDAS AL OPONENTE (← + ✖ + ●)

Spinning Back Blow: ■
Low Back Spin: (**TA** o ↓) + ■
Reverse Uppercut: ▲
Falling Tree: (↗ ó ↖) + ▲
Flit Flip Flop: ✖ + ●, ✖ + ●, ✖ + ●
Reverse Kick: ●
Reverse Hop Kick: ↗ + ●
✔Reverse Slicer: (**TA** o ↓) + ●
➥Reverse Double Slicer: ●
Face Down Position: ↓ + ■ + ▲
Kock Down Position: ↓ + ✖ + ●

MOVIMIENTOS DESDE APL (↓ + ✖ + ●)

✔Leaping Slicer: ✖
➥Leaping double Slicer: ●
✔Rooling Rave Sweep: (→ ó ←), ✖
➥Rave Spin: ●
Roll Over To Sidewind: ⇩ + ■
✔Delayed Rave Sweep: (↑ ó ■ ó ↓ + ■) **ID** ✖
➥Rave Spin: ●
Spring Kick: ✖ + ●

MOVIMIENTOS DESDE BPC (↓ + ■ + ▲)

Play Dead: ■
✔Low Kick To Play Dead: ✖ **ID** ●
➥Rave Spin: ●
✔Rooling Rave Sweep: (→ ó ←), ✖
➥Rave Spin: ●
Bicycle Kicks: ✖ + ●
Clean Sweep: ● **ID** ✖



MOVIMIENTOS DESDE BPL

Play Dead: ■
Bicycle Kicks: ✖ + ●
Sliding Kick: ● ID ✖

MOVIMIENTOS DESDE SNAKE (⊃ ó →) + ▲ + ✖

Rushing Snake:
■ ID ■ ID ■ ID ■ ID ■
Angry Viper: ■ + ▲
Single Snake Bite: ▲ [ID ⇨]
✔Double Snake Bite:
▲ y ▲ [ID ⇨]
➥Ankle Kick: ●
➥Ankle Drop: ●, ✖
➥Snake Bite Combo: ●, ✖ y ✖
Snake Bites:
▲, ▲ y ▲ [ID ⇨]
Rattlesnake: ✖
Snake Low Kick: ●
Dragon: ↑
Panther: ↓

MOVIMIENTOS DESDE DRAGON (DURANTE SNAKE ↑)

Dragon Spark: ■ + ▲ [ID ⇨]
Dragon Roar: ▲ [ID ⇨]
Dragon's Tail: ✖, ✖
Play Dead Position: ↓ + ✖ + ●
✔Rush Combo: ●, ■, ▲
➥Snake Bite: ▲ [ID →]
➥➥Twin Snake Bite: y ▲ [ID →]
➥➥Ankle Kick: ●
➥➥Ankle Drop: ●, ✖
➥➥Lift Up Cannon: ●, ✖ y ✖
➥Dragon's Fang Attack: ✖
➥➥Rush Combo Mid Kick: ●
➥➥Rush Combo Low Kick: ↓ + ●
Tiger: ↑
Snake: ↓

MOVIMIENTOS DESDE PANTHER (DURANTE SNAKE ↓)

Auto Low Parry: ⇦
Panther Scratch: ■
Panther Scratch: ■ ID ▲
Panther's Paw: ▲
Guard Melting Punches:
▲, ■, ▲, ■
Panther's Tail: ✖
Beating Kick Mid Combo:
●, ▲, ■, ▲, ●
Beating Kick Low Combo:
●, ▲, ■, ▲, ✖
Snake: ↑
Crane: ↓

MOVIMIENTOS DESDE TIGER (DURANTE DRAGON ↑)

Auto High Parry: ⇨
Tiger's Strike: ■
Tiger's Claw: ▲
Tiger Kick: ✖
Razor Rush: ✖, ■, ▲, ■, ▲, ●
Tiger Kick To Razor Low:
✖, ■, ▲, ■, ▲, ✖
Tiger's Tail: ●
Snake: ↑
Dragon: ↓

MOVIMIENTOS DESDE CRANE (DURANTE PANTHER ↓)

Crane's Bill: ■
Wing Of Crane: ▲
Crane Dance: ✖ y ● y ▲ y ✖
Crane Kick: ●
Leaping Crane: ↗ + ●
Panther: ↑
Snake: ↓

MOVIMIENTOS DESDE DRUNKEN MASTER WALK (→ + ✖ + ●)

Drunken Tiger Lash: ■
Tiger Sip: ■ + ▲
✔Drunken Rapid Fist: ▲
➥Drunken Fist: ▲
✔Drunken Fox Kick: ✖
➥Fox Combo: ▲
Staggering Slide: ✖ + ●
Drunken Punch Parry: → + ✖ + ●
Drunken Tiger Kick: ●

MOVIMIENTOS DESDE PHOENIX ILLUSION (← + ■ + ●)

➥▲, ■, ●, ■, ▲, ✖
➥▲, ■, ●, ■, ●, ●
➥✖ + ●, ✖ + ●, ■, ■, ▲

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LLAVES

Jade: (■ + ✖ ó ⇨ + ■ + ✖)
Ruby: (▲ + ● ó ⇨ + ▲ + ●)
Dragon Fall: ⇘ + ▲ + ●
Dislocator: ↓, ↙, ← + ▲
So Shoe Me: → + ▲ ID ■
Reverse Throw: durante Rain Dance
→, → + (■ + ✖ ó ▲ + ●)
Back Layout: durante Rain Dance
→, → + ✖ + ●
Cradle Throw: desde Art of Phoenix:
(■ + ✖ ó ▲ + ●)
Arm Flip (cogiendo al oponente por la izda):
[⇨ +] (■ + ✖ ó ▲ + ●)
Dump the Bucket (cogiendo al oponente por la dcha):
[⇨ +] (■ + ✖ ó ▲ + ●)
Crank Up (cogiendo al oponente por la espalda):
[⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Bayonet: ■, ▲
Bayonet Thruster: ■, ▲, ■
Bayonet Mc Twist: ■, ⇩ + ▲
Fan Dance To Reverse Stance:
■, ↓ + ▲
Fan Dance To Pushing Hands:
■, ↓ + ▲, ■ + ▲
Poison Flower: →, → + ■ ID ✖
Belly Chop: ⇘ + ■
Belly Chop Backward: ↘ + ■
Sunset Fan: ↓ + ■
Flaping Wings: ⇩ + ■
Storming Flower: ↙ + ■
Great Wall Left: ⇦ + ■
Great Wall Right: ⇦ + ▲
Single Fan: ↑ + ■
Single Fan Forward: ⇧ + ■
Quick Upper: ML + ■
Birds Flock: ■ + ▲
Cartwheel Left: → + ■ + ▲
X Marks the Spot: →, → + ■ + ▲, ■ + ▲
✔Double Fan Forward: ↑ + ■ + ▲
➥Hydrangea: ▲
➥➥Fortune Cookie: y ■
➥Ginger Snap: ✖ + ●
April Showers: ▲, ■
May Flowers: ▲, ⇘ + ■
Fortune: →, → + ▲ y ■
Butter the Bread: ↘ + ▲
Cross Lifting Palms: ↘ + ▲ ID ■
Sunflower: ML + ▲
Jasmine Blossom: ML + ▲/
Quick Shady Lotus:
TA, ⇘ + ▲, ⇘
Lotus Twist: TA, ↘ + ▲, ■ ····›



→ Cloud Kick: → + ✖
Racoon Swing: →, → + ✖
Blooming Flower: ↘ + ✖
Street Sweeper Combo: ↓ + ✖, ●
Fire Dancer: TA + ✖, ▲, ■, ●
Knee Craker: ↙ + ✖
Peacock Kick: ← + ✖
Dragonfly: ↗ + ✖
Dragonfly To Phoenix: ↗ + ✖, ↓ + ■ + ▲
Rise Spin Kick: TA, ↓ + ✖
Rising Axe Kick: ML + ✖
Low Back Turn: TA ⇙ + ✖ + ●
PhoenixTail: ⊃ + ✖ [ID ←]
Spinner: (✖ + ● o ↓ + ✖ + ●)
Dive Roll Right: → + ✖ + ●
Front Layout: →, → + ✖ + ●
Shooting Star: ↗ + ✖ + ●
Backflip: ↖ + ✖ + ● [↓ + ■ + Backflip to Phoenix: ↖ + ✖ + ●, ↓ + ■ + ▲
Crescent Moon Kick: ● ID ✖
Crescent Moon Kick To Phoenix: ● ID ✖, ↓ + ■ + ▲
✔Step Kick: →, → + ●
↪Swallow Dance: ●
Right Front Kick: ↘ + ●
Nutcracker: ↙ + ●
Phoenix Twin Kick: ← + ●
Cyanide: ↗ + ●
Cyanide To Phoenix: ↗ + ● ID ↓ + ■ + ▲
Map Sweep: TA, ↘ + ●
Double Map Sweep: TA, ↘ + ●, ●
Skyscraper Kick: ML + ●
Rising Spin Kick: ML ← + ●
Street Sweeper: ⊃ + ●
✔Hypnotist: ← + ■ + ▲
↪Spin Sticker: ▲
↪Thunder Strike: ■ + ▲
↪Deadly Orchid: ✖ + ●
↪Falling Tiger Kick: ●
Rain Dance: ← + ✖ + ●
Phoenix: ↓ + ■ + ▲
Wave Crest Quick: ↓ + ■ + ▲, ■ + ▲
High Mid Parry: ■ + ●
False Salute: ■ + ✖ + ●
Greetings: ▲ + ✖ + ●
Wall Jump: ←, ←, ↖

MOVIMIENTOS DESDE RAIN DANCE (← + ✖ + ●)

Falcon's Beak: ■
Spin Tornado: ↓ + ■ + ▲
Spinning Push Hands: → + ■ + ▲
Reverse Slap: ▲
Dark and Stormy: ▲, ■, ●
Monkey Kick: ✖
Turn Around Kick: (→ ó ←) + ✖
Peg Leg: →, → + ✖
Back Circle Breaker: ↓ + ✖
Back Circle Breaker Forward: ⇩ + ✖
✔California Roll: → + ✖ + ●
↪Cyclone Left: ID ✖ + ●
Mistrust: ●
Guard Breaker: ↓ + ●
Rain Dance To High Mid Parry: ■ + ●
Rain Dance To Low Parry: ↓ + ■ + ●
Spin Tornado Up: (✖ + ● ó ↓ + ✖ + ●)
False Salute Taunt: ■ + ✖ + ●
Greetings Taunt: ▲ + ✖ + ●

MOVIMIENTOS DESDE PHOENIX (↓ + ■ + ▲)

Butterfly: ↓
Jump: ↑
Left Handfull: ■
Phoenix Swipe: ↓ + ■
Wave Crest Power: ■ + ▲
Wave Crest Heavy: ↓ + ■ + ▲
Right Hadnfull: ▲
Phoenix Double Palm: ▲, ■
Knee Stabber: ✖
Barrel Shotgun: (↖ ó ↗ ó ↑) + ✖
Double Barrel Shotgun: (↖ ó ↗ ó ↑) + ✖, ✖
Double Scissor Kick: (↖ ó ↗ ó ↑) + ✖, ●
Sky Kick: (↖ ó ↗ ó ↑), ✖
✔Jumping Pirouette: ↗, ✱, ✖
↪To Phoenix: ↓ + ■ + ▲
Phoenix Talon: ✖ + ●
Roll Ball: → + ✖ + ●
[mantener pulsado hacia ↓]
Phoenix To Rain Dance: ← + ✖ + ●
Back Kick: ●
Back Kick To Rain Dance: ● ID ←
Fire Cracker: ● ID ✖ [↑ ó ↓]
Flower Bed: → + ●
Flower Garden: → + ●, ●
Trick Flower: ⇧ + ●
Flower Power: ↑ + ●, ●
Crane Kick: ↗, ✱, ●

INBLOQUEABLES

✔Phoenix Strike: ← + ■ + ▲ y ■ + ▲
↪Cancel: ←, ←

COMBOS

✔↑ + ●, ■, ▲
↪■ + ▲, ■, ✖, ●, ●, ●, ■
↪●, ●, ▲, ■ + ▲, ■, ●, ▲

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LLAVES

Dragon's Fire: (■ + ✖ ó ⇨ + ■ + ✖)
Hopping Frog: (▲ + ● ó ⇨ + ▲ + ●)
✔Headlock Punch: ↘ + ■ + ▲
↪Headlock Drop: ■, ▲, ■ + ▲
Run Up to Drop: → + ▲ + ✖
Knee Lift: →, → + ✖ + ●
Dragon's Fire:
durante Dragon Charge ■ + ✖
Facelift: durante Dragon Charge ▲ + ●
Headlock Kick (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Ball Breaker (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Dragon Bites (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Quick Upper: ↘ + ■
✔Machine Gun: ■
↪Machine Gun Arrow: ■, ■, ■, ■
↪Left Right Combo: ▲ [ID ←, →]
↪↪To Knee: ✖
↪↪To Somersault Feint: ↗ + ✖, ●
↪Rave War: ▲, ▲
↪Rave Fang: ▲, → + ▲ y ■ + ▲
↪Rave War Combo: ▲, → + ▲ y ▲
Low Backhand to High Kick: ↓ + ■, ✖
Dragon Storm: ← + ■ y ▲ y ■
Blackout: ↗ + ■
Blackout Muggin: ↗ + ■, ✖
Quick Rising Upper: ML + ■
Fury Fist Rush: ↓, ↘, → + ■, ▲, ■, ▲
Dragon Back Blow:
de espaldas a tu oponente ■
Dragon Hammer: → + ■ + ▲
Rage Dragon Combo: ▲, ▲ y ■ y ▲
Poison Arrow: → + ▲ ID ■
Body Blow To Somersault: ↓ + ▲, ✖
Rave War Combo: → + ▲, ▲, ▲
Blazing Fist Combo: → + ▲, ▲, ■ + ▲
Dragon Strike Combo: →, → + ▲ y ■ y ✖
Uppercut: ↘ + ▲
✔Dragon Whip: ↙ + ▲

➥Elbow Spring Kick: ID ●
✔Junkyard Combo: ← + ▲ y ✖
➥Junkyard Kick: y ● [ID ←, →]
➥Dragon Rush Combo: y ↓ + ●
Mid Jab Somersault: (TA o ↓) + ▲, ✖
Dragon Uppercut: ML + ▲
Dragon Judgement: ⊃ + ▲, ■, ▲ y ■ [ID ←, →]
Blind Elbow Combo: de espaldas a tu oponente ▲ y ▲
Feint To Middle Kick: ✖, → + ✖
Double Dragon's Breath: ✖, ✖, [✖], ●
Dragon Low Kick: ↓ + ✖
Head Kick To Somersault: ✖ y ●
Jumping Kick to Somersault: de espaldas a tu oponente ↗, ✖, ●
Dragon Cannon: →, → + ✖
Running Side Kick: (→, →, → o MC) + ✖
✔Mid Kick: ↘ + ✖
➥Step-in combo: ✖ y ✖
➥Mid Kick Combo To Somersault Kick: ✖ y ●
Dragon's Breath: ↓ + ✖ y ✖, ●
Shin Crusher: ↙ + ✖
Dragon Spin Kick: ← + ✖ [ID ← o ID →]
Jumping Kick To Somersault: (↗ ó ↖ ó ↑) + ✖, ●
✔Somersault: ⇗ + ✖
➥Somersault Fake: ● [ID ←, →]
Double Impact: TA + ✖, ●
Slide Kick: TA, ↘, ↓, ↘ + ✖
Side Kick: ML + ✖
✔Backflip: ✖ + ●
➥Backflipper: ✖
Frog Man: ↓ + ✖ + ●
Rainbow Kick: TA, (⇗ ó ⇖ ó ⇧) + ✖ + ●
Double Dragon: ⊃ + ✖ + ●
Shaolin Spin Combo: ●, ✖ [ID ←, →]
Shaolin Spin Kicks: ●, ✖, ● [ID ←, →]
Crescent Kick Combo: ●, (↑ ó ↗) + ✖ [ID ←, →]
Banana Peel: →, → + ●
Right Middle Kick To Somersault Kicks: ↘ + ●, ✖
Low Kick To Somersault: (↓ o TA) + ●, ✖
✔Dragon's Tail: ↙ + ●
➥To Somersault Kick: ●
✔Somersault Kick: ⇗ + ●
➥Twin Catapult: ✖
✔Quick Catapult: TA, (↗ ó ↖ ó ↑) + ●
➥Twin Catapult: ✖
Catapult Kick: TA, ⇗ + ●
Front Kick Somersault Variation: ML + ●, ✖
Reverse Low: de espaldas a tu oponente ↓ + ●
Crouch Dash: TA ↘, ↓, ↘
Dragon Charge: ↓ + ■ + ▲
Punch Reversal Tricky Step: ← + ■ + ▲
Parry: ← + ▲ + ● [ID ←, →]
✔Ki power: ■ + ▲ + ✖ + ●
➥Mugging: ■, ✖
Wall Jump: ←, ←, ↖

MOVIMIENTOS DESDE DRAGON CHARGE (↓ + ■ + ▲)

✔Dragon Knuckle: ■
➥Dragon Knuckle Combo: y → + ■
Dragon Roar: → + ■
Dragon Claw: ▲ ID ■
Dragon Executioner: ▲, ▲ y ■ y ▲
Rave Fang Combo: ▲ y → + ▲ y ■ + ▲
Rave War Combo: ▲ y → + ▲ y ▲
Dragon Cannon: ✖, [ID ←, →]



Dragon's Flight: ✖ + ●
Dragon Junkyard Kick: ●, ✖

MOVIMIENTOS DESDE FAKE STEP CON ÉXITO (← + ■ + ▲)

Tricky Trap: ■
Tricky Fist: ▲
Tricky Mid Kick: ✖
Tricky Low Kick: ●

MOVIMIENTOS DESDE FAKE STEP (← + ■ + ▲)

✔Dragon Knukle: ■
➥Dragon Knukle combo: y → + ■
Dragon Roar: → + ■
Fake Step Uppercut: ▲
Dragon Cannon: ✖ [ID ←, →]
Dragon's Flight: ✖ + ●
Dragon Junkyard Kick: ●, ✖

INBLOQUEABLES

✔Charge Power Punch: ↙ + ■ + ▲
➥Cancel: ↑, ↑
➥Mugging: ■, ✖

COMBOS

↘ + ■, ▲, ▲, ■, ✖, ✖, ✖, ●, ✖, ●
↘ + ■, ▲, ▲, ■, ✖, ✖, ↓ + ✖, ●, ●, ●
↘ + ■, ▲, ▲, ■, ✖, ✖, ↓ + ✖, ✖, ●, ●
↘ + ■, ✖, ▲, ▲, ✖, ✖, ✖, ●, ✖, ●
↘ + ■, ✖, ▲, ▲, ✖, ✖, ↓ + ✖, ●, ●, ●
↘ + ■, ✖, ▲, ▲, ✖, ✖, ↓ + ✖, ✖, ●, ●

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LLAVES

Arm Grab Flip: (■ + ✖ ó ⇨ + ■ + ✖)
Over The Back Toss: (▲ + ● ó ⇨ + ▲ + ●)
Elbow Strike: ↘, ↘ + ■
Jumping Flip: ↗ + ■ + ▲
Reverse Neck Breaker: ▲ + ● ID ←
Elbow To Arm Grab Flip: ■ + ✖ ID ←
Triangle Hold (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Hammer Throw (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Leaping Triangle Hold (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

LLAVES ENLAZADAS

✔Backhand Slap: (↓, ↘, → + ■ + ▲ ó ← + ▲ + ●)
➥Arm Snap: ✖, ●, ✖, ■ + ▲
➥Triple Slaps: ▲, ✖, ●, ▲, ▲
➥➥Neck Crusher: ■, ✖ + ●, ■, ▲, ■ + ▲
➥➥Leg Stretch Arm Lock: ■, ▲, ●, ✖, ■ + ▲ + ✖
➥Standing Reverse Arm Lock: ■, ✖, ▲, ■
➥➥Rear Gale Tech Falcon Wing: ✖, ■, ●, ■ + ▲, ■ + ▲
➥➥Falling Reverse Arm Lock: ▲, ■, ✖, ●, ■ + ▲
✔Spider Knee-Double Snap: ML + ✖ + ■ + ▲
➥Neck Crusher: ■, ✖ + ●, ■, ▲, ■ + ▲
➥Gale Tech Strech: ■, ▲, ●, ✖, ■ + ▲ + ✖
✔Lifting Toss: ▲ + ●
➥Shoulder Through Buster: ■, ▲, ■
➥Arm Breaker: ▲, ■, ✖



····→

✔Leaping Heel Hold:
(MC o →, →, →) + ✖
➥Double Heel Hold:
■, ✖, ▲ + ●, ✖ + ●, ■ + ▲
➥Double Snap:
✖, ■, ●, ▲ + ●+ ↗ + ✖ + ●
➥Achilles Tendon Lock:
■, ✖, ▲ + ●, ✖ + ●, ■ + ▲
➥Knee Cross Lock: ✖, ■, ●, ▲ + ●
✔Crab Hold: ↓, ↘, → + ✖ + ●
➥Commando Arm Lock: ✖, ●, ■ + ▲
➥Heel Hold: ●, ▲, ■ + ▲
➥➥Knee Cross Lock: ✖, ■, ●, ▲ + ●
➥Achilles Tendon Lock:
■, ✖, ▲ + ●, ✖ + ●, ■ + ▲
✔Betrayer: ↓, ↙, ← + ■ + ●
➥Arm Break: ■, ✖, ▲, ■
➥➥Double Arm Break:
✖, ■, ●, ■ + ▲, ■ + ▲
➥➥Falling Arm Break:
▲, ■, ✖, ●, ■ + ▲
➥Twisted Nightmare:
▲, ■, ■ + ▲, ■ + ▲ + ✖
➥➥Neck Crusher:
■, ✖ + ●, ■, ▲, ■ + ▲
➥➥Leg Stretch Arm Lock:
■, ▲, ●, ✖, ■ + ▲ + ✖

MOVIMIENTOS ESPECIALES

✔Left Right Combo:
(✷ ó ↘ ó ML) + ■ y ▲
➥To Spider Knee: y ✖
➥➥Double Snap: ■ + ▲
➥Bermuda Triangle: y ●
➥Double Explosion 1:
y → + ■ + ▲
➥Biting Snake:
y ■ y ●
➥Double Explosion 2:
■ y ▲ y → + ■ + ▲
✔PK Combo: ■, ●
➥To Assassin Blade: ■
➥To Deadly Scythe: ✖
Below The Belt Combo:
(↓ o TA) + ■, ▲, ●

Jab To Mid Kick: ↓ + ■, ✷ + ●
Left Backhand Body Blow: ← + ■
Skull Splitter: ←, → + ■
Blaze Stinger: ↗ + ■
Helping Hand: TA, ↙ + ■
✔Snake Shot: ⊃ + ■
➥To Rolling Dash: ID ⇨
➥To Reverse Rolling Dash: ID ⇦
Double Shot: ⊃ + ■, ▲
Hellbringer: ↓, ↘, → + ■
Blonde Bomb:
(→ ó →, → ó ML) + ■ + ▲
Helping Hand: ML + ■
Ray Hands: ↘ + ■ + ▲
Upercut To Jab: ↘ + ■, ▲
Shockwave Palm: ← + ■ + ▲
Spiral Explosion: ⊃ + ■ + ▲
Ivory Cutter: ■ + ●
Double Explosion: ▲ y → + ■ + ▲
Right Left Combo: ▲, ■
Biting Snake: ▲ y ■ y ●
✔Double Smash: ▲ y ✖
➥Double Snap: : ■ + ▲
Jab Roundhouse: ▲ y ●
Toe Kick: (TA o ↓) + ▲, ●
Sadistic Cupid: →, → + ▲
Uppercut: ↘ + ▲
Shut Up: ↓, ↘ + ▲
Right Backhand Body Blow: ↙ + ▲
Slap: ← + ▲
Double Slap: ← + ▲, ▲
Spike Upper: ML + ▲
Lift Shot: ⊃ + ▲
✔Spike Kick: ✖
➥To Right Roll: (ID ↑ o ID ↓)
➥➥To Spiral Explosion: ■ + ▲
✔Spike Combo: ✖, ✖
➥To Right Uppercut: ▲
➥To Right High Kick: ●
➥To right Low Kick: ↓ + ●
Head Ringer: ✖ y ●
Siren's Kiss: → + ✖
Running Jump Kick: →, →, → + ✖
Bad Habit: (→, → o ↓, ↘, →) + ✖
✔Leg Slicer Combo: ↘ + ✖ y ■ [▲]
➥To Side Step: (ID ↑ o ID ↓)
➥Assault Bomb: ▲, → + ■ + ▲
✔Creeping Snake: ↘ + ✖ y ▲
➥To Side Step: (ID ↑ o ID ↓)
➥Creeping Snake: y ■ y ●
➥Geyser Cannon: y ✖
➥To Left Low: ↓ + ✖
➥➥Right High Kick: ●
➥➥To Left Low Right Uppercut: ▲
➥To Right High Kick: y ●
Flash Kicks: ↘ + ✖, ✖, ✖, ●

Left Middle to Right High Kick:
↘ + ✖ y ●
Left Spin Low Kick To Right Upper:
(↓ o TA) + ✖, ▲
Left Spin Low Kick To High Right Kick:
(↓ o TA) + ✖, ✷ + ●
L&R Low Kick: ↓ + ✖, ⇩ + ●
Low Spin Kick-Shin Kick:
(⇩ o TA) + ✖, ●
✔Deadly Assault: ← + ✖, ●
➥Deadly Hunter: ✖ + ●
➥Deadly Assault: ●
✔Spider Knee: ←, → + ✖
➥Double Snap: ■ + ▲
Catapult Kick: (↗ ó ↖ ó ↑) + ✖
✔Hop Low Kick:
↗, ✷, (↓ ó ↘ ó ↙) + ✖
➥To Right Uppercut: ▲
➥To Left Mid Kick: ✖
➥To Right High Kick: ●
Geyser Cannon:
(↓, ↙ + ✖ ó ↙ + ✖ + ●)
✔Spider Knee: ML + ✖
➥Double Snap: ■ + ▲
Twisted Mind: (↓ ó ↘) + ✖ + ●
✔Roundhouse: ●
➥Right High Kick To Left Roll:
(ID ↑ o ID ↓)
➥➥To Spiral Explosion: ■ + ▲
✔Right High To Left Spin Low Kick: ●, ✖
➥Blonde To Right Uppercut: ▲
➥Blonde To Right High Kick: ●
➥Blonde To Right Low Kick: ↓ + ●
✔Whip Kick: → + ●
➥Double Whip: y ●
➥Siren Assault: ✖ + ●
➥➥Sweeper Combo: ●
Kneel Kick: (→, → ó ↓, ↘, →) + ●
Front Kick: ↘ + ●
✔Right Low Kick To Back spin Chop:
(↓ o TA) + ●, ■
➥Side Step Cancel: (ID ⇧ o ID ⇩)
Wipe The Floor: ↓, ↘ + ●
Slicer: ↙ + ●
Geyser Cannon Combo: ↙ + ●, ✖
Spear Kick: ← + ●
Leaping Axe Kick: (↖ ó ⇗ ó ↑) + ●
Can Oppener: ↗ + ●, ✖, ●
Rising Kick: ML + ●
Heel Slicer: ⊃ + ●
Attack Reversal: ← + ▲ + ●
Evasive Backflip: ↑, ↖
Wall Jump: ← ←, ↖

INBLOQUEABLES

✔Power Charge: ↙ + ■ + ▲
➥Cancel ↑, ↑
Evil Mist: ↓, ↘, →, ↙ + ▲ + ✖

COMBOS

■, ▲, ■, ▲, ✖, ✖, ▲, ■, ▲, ●
■, ▲, ■, ▲, ✖, ✖, ▲, ■, ●, ✖
■, ▲, ■, ▲, ●, ✖, ●, ▲, ●, ✖
↘ + ■, ▲, ■, ▲, ✖, ✖, ▲, ■, ▲, ●
↘ + ■, ▲, ■, ▲, ✖, ✖, ▲, ■, ●, ✖
↘ + ■, ▲, ■, ▲, ●, ✖, ●, ▲, ●, ✖

24 PAUL PHOENIX

LLAVES

Over the Shoulder: (■ + ✖ ó ⇨ + ■ + ✖)
Shoulder Pop: (▲ + ● ó ⇨ + ▲ + ●)
Chest Crusher: ▲ + ● ID ←
Foot Launch: ← + ■ + ●
Twist and Shout: ↘ + ■ + ▲
Push Away: →, → + ■ + ▲
✔Ultimate Tackle: (TA o ↙) + ■ + ▲
➥Ultimate Punch:
▲, ■, ▲, (■, ▲ ó ▲, ■)
✔Ultimate Punch To Arm Breaker:
▲, ■, ▲, ■ + ▲
➥Arm Breaker: ■ + ▲
➥Ultimate Punishment:
▲, ⇩ + ■, ■, ✱, ●, ■, ■ + ▲
Dragon Screw (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Fall Away (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Piggyback Throw (cogiendo al oponente por la espalda): (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Left Right combo: ■, ▲
Reverse PDK Combo: ■, ●
✔Body Blow: ↘ + ■
➥To Sway: ID ←
✔Hammer Punch: ↓ + ■
➥To Power Punch: ▲
➥Delayed Deathfist: ▲/
➥Hang Over: ●, ▲
Burning Spear: ←, → + ■
Quick Upper: ML + ■
Turn Thruster: ⊃ + ■
Thruster: ↓, ↘, → + ■
Hammer Of The Gods: → + ■ + ▲
Shoulder Smash: ↓ + ■ + ▲
✔Riptide: (TA, ↘ ó ↓, ↘, →) + ■ + ▲
➥Cancel: ID ←
Shoulder Tackle: → + ■ + ●
Jab Roundhouse: ▲, ✖
Jab Sweep: ▲, ↓ + ✖
Down Strike: ↓ + ▲
Quick PK Combo: → + ▲, ✖
Quick PDK Combo: → + ▲, ⇩ + ✖
✔Flash Elbow: →, → + ▲
➥Juggernaut: ■
➥Phoenix Bone Breaker: ■
➥Bulldozer: y ▲
Uppercut: ↘ + ▲
Wrecking Ball: ← + ▲
✔Jaw Breaker: TA + ▲
➥Gut Buster: y ■
➥Stone Breaker: y ▲
➥➥Cancel: ID ←
Thunder Palm: ML + ▲
Phoenix Smasher: ↓, ↘, → + ▲
✔Shredder: →, → + ✖, ●
➥Double Hop Kick High: y ●
➥Triple Kick Combo: y pulsar hacia delante + ●
➥Double Hop Kick Low:
y (↓ ó ↙) + ●
Lights Out: ← + ✖
Sweep Kick: ↙ + ✖
Shredder: ↗ + ✖, ●
Rise Spin Kick: ML + ✖
Pumpin' Pedal: ⊃ + ✖
Neutron Bomb: →, → + ●
The Boot: ↘ + ●
Bone Breaker: ↓ + ●, ▲
✔Demolition Man: ↓ + ● : ▲
➥Dragon Thunder Bolt Palm:
■ + ▲
Incomplete Somersault:
TA, ↑ + ▲ + ✖ + ●



Ground Pounce: ↓ + ▲
Sway: ↓, ↙, ←
Attack Reversal:
← + ▲ + ●
Wall Jump:
←, ←, ↖
Rising Kick:
ML + ●

MOVIMIENTOS DESDE SWAY (↓, ↙, ←)

God Hammer Punch: ■
Rubber Band Attack: ▲
✔Sway and Low Kick: ✖
➥Rapid fire: ▲
➥➥To Phoenix Smasher: y ▲ y ■
➥➥To Stone Breaker:
y ▲ y ▲
➥Cancel: ID ←

INBLOQUEABLES

Burning Fist: ← + ■ + ▲

COMBOS

✔■, ▲, ✖
➥■, ▲
➥■, ●, ▲, ■, ●, ▲, ■
➥▲, ■, ▲, ■, ●, ▲, ■

25 RAVEN

LLAVES

Grave Digger: (■ + ✖ ó ⇨ + ■ + ✖)
Salamander: (▲ + ● ó ⇨ + ▲ + ●)
Orbiting Moon: ↘ + ■ + ●
✔Ultimate Tackle: (↙ ó TA) + ■ + ▲
➥Ultimate Punch:
▲, ■, ▲ (■, ▲ ó ▲, ■)
Undertacker:
→, ↘, ↓, ↙, ←, → + ■ + ▲
Neck Ringer (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Swift Assassin (cogiendo al oponente por la dcha) : [⇨ +] (■ + ✖ ó ▲ + ●)
Dark Matter (cogiendo al oponente por la espalda) : [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Left Right Combo: ■, ▲
Gate Keeper: → + ■, ▲
Body Blow: ↘ + ■
Elbow Strike: ← + ■
Rising Uppercut: (ML o ↓, ↘, ✱) + ■
Fatal Elbow: ↓, ↘, → + ■
Crusader: ■ + ▲
Illusion Strike: ← + ■ + ▲, ▲
Illusion Sweep: ← + ■ + ▲, ✖
Hellhound: ↓, ↘, → + ■ + ▲
Right Straight To Left Low Kick: ▲, ✖
PK Combo: ▲, ●
Shadow Spear: → + ▲
Short Uppercut: ↘ + ▲
Meat Hook: ⇘ + ▲, ✖
Assassin's Sting Combo: ↙ + ▲, ■
Assassin's Sting: ⇙ + ▲
✔Unicorn Combo: ← + ▲, ▲
➥Deadly Talon: ■ + ▲
➥Unicorn's Tail: ✖
War Hound: ←, ← + ▲
Jacknife Elbow:
(ML ó ↓, pulsar ↘, ✱) + ▲
Buzzsaw: ↓, ↘, → + ▲
Valkyrie Lance Combo: ✖, ✖ y ●
Chariot: ✖ ID ●
Crescent Kick: → + ✖



Sudden Strike: →, → + ✖
Poison Needle: →, →, ✱ + ✖
Leaping Slash Kick: (→, →, → o MC) + ✖
Shadow snap Kick: ↘ + ✖
Low Kick: ↓ + ✖
Killer Bee: ↙ + ✖
Hades Heel: ← + ✖
✔Death Bringer: (↑ ó ↖) + ✖
➥To Mid: ✖
➥To Low: ↓ + ✖
➥To High: ●
Shadow Scythe: ↗ + ✖
Trident Kick: (ML o ↓, ↘, ✱) + ✖
Evading Middle Kick: ⊃ + ✖

→

Shuriken Kick: ✖ + ●
✔Berserker: → + ✖ + ●
➥Chakran: ✱ + ●, ▲
➥Heavy Chakran: → + ●, ▲
➥Spinning Chakaran: ✖ + ●
Pandora Spin: →, → + ✖ + ●
Blind Ghost: ↘ + ✖ + ●
Labyrinth: ← + ✖ + ●
Quicksand: ↓, ↘, → + ✖ + ●
✔Hydra: ● ID ✖
➥Bite Low: y ■
➥Bite High: y ✖
➥Bite Mid: y ●
Lance Kick: → + ●
Wind Spin Kick: →, → + ●
Swift Justice: →, →, ✱ + ●
Pendulum Kick: ↘ + ● y ●
Basilisk Fang: ↓ + ●
Shinobi Cyclone: ↙ + ●
✔Skull Smasher: ← + ●
➥Skull smasher Feint: ← + ●
➥➥Feint Low: ✖
➥Skull Crusher Fake: ✱ + ●

Stormbringer: (↖, ↑, ↗) + ●, ●
Hell Hook: TA, → + ●
Shadow Snap Kick: (ML o ↓, ↘, ✱) + ●
Spinnng Middle Kick: ML → + ●
Black Hole: ↓, ↘, → + ●
Summon Force: ↓ + ■ + ▲
Shadow Sprint: ↓, ↘, → [ID ↑ o ID ↓]
Evasive Back Flip: ↑, ↖
Crouch Step: TA ↘, ↓, ↘
Wall Jump: pulsar hacia atrás, ←, ↖

MOVIMIENTOS DESDE LABYRINTH (← + ✖ + ●)

Blind Whip: ■
Soul Steal: → + ■
Crusader: ■ + ▲
Sixth Sense: → + ■ + ▲
Backfist: ▲
Blinding Knife: ▲, ▲
Cold Massacre: → + ▲, ●
Demon Knee: → + ✖
Gremlin Smasher: →, → + ✖
Shinobi Cyclone: (↓ ó ↙) + ✖

Spiral Cannon: ✖ + ●
Reverse Chakran: → + ✖ + ●
Labyrinth: ← + ✖ + ●
Kama Kick Combo: → + ●, ✖
Phantom Warp: →, →, ⇨

INBLOQUEABLES

Death From Above: ↘ + ■ + ▲
✔Summon Force: ↓ + ■ + ▲
➥Dead End: ↓, ↙, ←, ↖, ↑, ↗, → + ■ + ▲
➥Summon Mirage: ID ←, →, ↑, ↓ + ✖ + ●

COMBOS

→ + ■, ▲, ▲, ▲, ●, ▲, ✖, ●, ▲, ■ + ▲
De espaldas a tu oponente ▲, ▲, ■, ▲, ●, ▲, ✖, ●, ▲, ■ + ▲

■ 26 ROGER JR.

LLAVES

Head Stomp: (■ + ✖ ó ⇨ + ■ + ✖)
Tasmanian Doormat: (▲ + ● ó ⇨ + ▲ + ●)
Pile Driver: ↓, ↘, → + ■
Giant Swing: →, ←, ↙, ↓, ↘, → + ■
DDT: ↙, ↙ + ■ + ▲
Tombstone Piledriver: ↙, → + ▲
Frankesteiner: ↘ + ✖ + ●
Animal Face Crusher (cogiendo al oponente por la izquierda): [⇨ +] (■ + ✖ ó ▲ + ●)
Animal Rolling Arm Lock (cogiendo al oponente por la derecha): [⇨ +] (■ + ✖ ó ▲ + ●)
Reverse Neck Throw (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES



Left Right Combo: ■, ▲
One Two Uppercut: ■, ▲, ■
One Two Kangaroo Combo: ■, ▲, ✖
Jan Uppercut: ▲, ■



Animal Rush to Windmill Punch: → + ■, ▲, ■, ▲, ■
Jab Uppercut: ↓ + ■, ✱ + ▲
Windmill Punch: →, ✱, ■
Animal Uppercut: →, ✱, ↓, ↘ + ■
Elbow Slap Combo: ↘ + ■ y ▲
Quick Upper: ML + ■
✔Double Spin: ■ + ▲
➥Castanet Kick: ✖ + ●
➥Animal Sweep: ↑ + ✖ + ●
Animal Gigaton Punch: → + ■ + ▲
Animal Smash: (→, ✱, ↓, ↘ o TA) + ■ + ▲
Head first Lunge: →, → + ■ + ▲
Animal Headbutt: ↘ + ■ + ▲
Kangaroo Attack: ↙ + ■ + ▲
Rocket Stance: ← + ■ + ▲
Capital Punishment: ↗ + ■ + ▲
Sliding Hook: →, → + ▲
Animal Slap: ↘ + ▲
Diving Low Punch: ↓ + ▲
Elbow Drop: (↗ ó ↖ ó ↑) + ▲ + ●
Crouching Uppercut: TA, ↘ + ▲
Rising Uppercut: ML + ▲
Spinning Tail Whip: ✖ ID ●
Outback Stomp: → + ✖
Tail Tripper: ↙ + ✖
Helicopter Kick: (↗ ó ↖ ó ↑) + ✖, ✖
Spring Stomp Kick: ML + ✖, ✖
Charge Stomp Kick: ML + ✖, ✖/
Castanet Kick: ✖ + ●
Exploder: → + ✖ + ●
Animal drop Kick: ← + ✖ + ●
Running Exploder: (→, →, → o MC) + ✖ + ●
Animal Rampage: ↘ + ✖ + ●
✔Stagger Kick: (↓ + ✖ + ● ó ⇩, ↘ + ●)

➥Spinning Uppercut: ▲
➥Satagger Kicks: ●, ●
➥➥Extended Ant Kicks: ●, ●
✔Lunge Animal Kicks: ← + ✖ + ●, ✖, ●, ✖, ●
➥Roll Back: ⇦
➥Side Roll: ■
Kangaroo Stomp: (↗ ó ↖ ó ↑) + ✖ + ●
Shrimp Kick: de espaldas a tu oponente ✖ + ●
Ayer's Rock: → + ●, ✖, ▲
Konvict Kick: →, → + ●
✔Animal Kicks: ↙ + ●, ✖, ●, ✖, ●
➥Roll Back: ⇦
➥Side Roll: ■
Spinning Snap Kick: ← + ●
Rolling Toe Drop: ←, ← + ●
Toe Smash: ML + ●
Animal Sweep: ↻ + ●
Right Cross Kick: ↘ + ●
Rising toe Kick: ↗ + ●
Wall Jump: ←, ←, ↖

MOVIMIENTOS DESDE ROCKET STANCE (← + ■ + ▲)

Road Runner: →
Wind up Uppercut: ▲
Wind up Low Kick: ✖
Wind up Hip Press: ✖ + ●
Wind up Middle Kick: ●

INBLOQUEABLES

Wind Up Punch: ← + ■ + ●

COMBOS

✔■, ▲, ■, ●, ✖, ✖
➥✖, ●, ✖, ▲
➥✖ + ●, ▲, ■ + ▲



■ 27 STEVE FOX

LLAVES

Gut Wrencher: (■ + ✖ ó ⇨ + ■ + ✖)
Brain Pulverizer: (▲ + ● ó ⇨ + ▲ + ●)
Armlock Throw: →, → + ■ + ▲
Spinning Elbow Drop:
↓, ↙, ← + ▲ + ●
Position Change: desde Swaying
(✱ ó → ó ↓ ó ↑ ó ←) + ■ + ▲
Griffin Throw: desde Fliker Stance:
← + ■ + ▲
Choker Slam (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Throw Down (cogiendo al oponente por la dcha): [⇨ +] (■ + ✖ ó ▲ + ●)
Schollyard Bully (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Jab-Body Blow: ■, → + ■ [ID ⇦]
✔Double Jab: ■, ■
➥To Body Blow: → + ■ [ID ⇦]
➥To Straight: ▲
Left Right: ■, ▲
✔Left Right Left: ■, ▲, ■
➥Fliker Stance: ID ⇦
➥British Edge Combo: ▲
➥British Edge Combo 2: ↓ + ▲
Sliding Low Punch:
(→, →, → o MC) + ■
✔Left Uppercut: ↘ + ■
➥Uppercut Cross Combo: ▲
➥➥Uppercut Psyche-out Body: ▲
Uppercut Psyche-out Hook:
↘ + ■, ▲, ■ [ID ⇦]
Uppercut Psyche-out Left Right Combo:
↘ + ■, ▲, ■ + ▲
Upper Feint Twin Jabs:
↘ + ■ + ▲, ■ + ▲
Knee blaster: ↓ + ■
✔Quick Hook: ← + ■ [ID ⇦]
➥To Knee Clipper: ▲
Over The Top: ↗ + ■
Rocket Launcher: ↓, ↘, → + ■ [ID ⇦]
Can opener: ↓, ↙, ← + ■ + ▲
Wildman: ML + ■, ▲
Stun Gun: → + ■ + ▲
Sonic Fang: ↘ + ■ + ▲
Cheapshot: ↓ + ■ + ▲
✔Right Straight Left Hook: ▲, ■
➥To Fliker Stance: ID ⇦
➥Quick Edge Combo 1: ▲
➥Quick Edge Combo 2: ↓ + ▲
Straight-Body Combo: ▲, ▲
Ducking Body Blow: → + ▲
✔Ducking Body Blow To Left Hook:
→ + ▲, ■
➥Fliker: ID ⇦
➥Feint Body Edge: ▲
Ducking psyche-out Body: → + ▲ ID ■
Feint To Right Body Blow: → + ▲ ID ▲
Dashing Straight: →, → + ▲
Beat Down: →, →, ✱ + ▲
Eraser: (→, →, → o MC) + ▲
✔Right Uppercut: ↘ + ▲
➥Double Right Uppercut: ▲
Wildman Combo 1: ↓ + ▲, ■, ▲
Wildman Combo
2: ↓ + ▲ ID ■, → + ▲
Scorpion's Claw: ↓ + ▲ ID ■ y ▲
Knee Clipper: ↙ + ▲
Jaw Jolt: ← + ▲
Eagle Hook: ← : ✱ + ▲
Sky High: ↗ + ▲
Lift Upper: ML + ▲
✔Jump-in Foot Stomp: (↙ ó ↗) + ✖
➥To Right Hook: ▲
Jumping Duck Kick: ↗ + ●
✔Punch Parry: ▲ ID →
➥Eagle Upper: ■
Quick Spin: ✖ + ●
Ducking Left: ✖
Ducking Right: ●
Ducking: → + (✖ ó ● ó ✖ + ●)
Extended Ducking:
⇨ + (✖ ó ● ó ✖ + ●)
Swaying: ← + (✖ ó ● ó ✖ + ●)
Fliker Stance: (← + ■ + ▲ ó ■ + ▲)
Wall Jump: ←, ←, ↖

MOVIMIENTOS DESDE QUICK SPIN (✖ + ●)

✔Cyclone (left-right): (⇧ ó ⇩)
➥Double Cyclone Punch: ■
➥Double Cyclone Knee Punch: ↓ + ■
Cyclone Punch: ▲
Cyclone Knee Clip: ↓ + ▲

MOVIMIENTOS DESDE DUCKING (→ + (✖ ó ●))

Fox Hunt: ■
Skyscraper: ▲
Punisher: → + ▲
Gatling Gun:
■+ ▲, ■, ▲, ■, ▲, ■, ▲, ■, ▲, ■
✔Ducking In: →
➥Power Fow Haunt: ■
➥Power Skyscraper: ▲
➥Power Punisher: → + ▲

MOVIMIENTOS DESDE DUCKING LEFT (✖)

Double Stinger: ■ y ■
Left Body To Flicker: ■ [ID ⇦]
Right Shoulder Rush: ▲
Sway: ← + ✖
✔Weave Side Step: ●
➥Cobra Weave: ID ⇨
➥➥Endless Roll: ■, ▲, ■, ▲, ■, ▲

MOVIMIENTOS DESDE DUCKING RIGHT (●)

Left Shoulder Punch: ■
Gut Drill: ▲
Sea Hawk Hook: → + ▲
Left Weave: ✖
Right Weave: ●
Cobra Weave: ⇨ + (✖ ó ● ó ✖ + ●)
Sway: ← + (✖ ó ● ó ✖ + ●)
Endless Roll: ✖, ⇨ + ▲, ■, ▲, ■, ▲, ■

MOVIMIENTOS DESDE SWAYING (← + (✖ ó ● ó ✖ + ●))

Billy Club: ■
Snake charmer: ▲
Left Weave: ✖
Right Weave: ●

MOVIMIENTOS DESDE FLIKER (← + ■ + ▲ ó ■ + ▲)

✔Spit Fire:
■,[■, ■] [ID ⇦]
➥Tempest Combo:
→ + ■
➥Power Hook Combo:
y (↑ ó ↓) + ■
➥Spitfire Combo: ▲
Fly Swatter: ▲
British Lancer: ← + ▲
Albatross Spin: ✖ + ●

INBLOQUEABLES

Hellfire: ↓, ↙, ←, → + ▲

COMBOS

Desde Ducking ■ + ▲, ■, ▲, ■, ▲, ■, ▲, ■, ▲, ■
✔→ + ▲ ID ■, ■, ■, ▲, ■, ■
➥▲, ■, ▲
➥▲, ■, ← + ▲
➥✖, ▲, ✖ + ●





■ 28 WANG JIN-REI



LLAVES

Headlock Toss: (■ + ✖ ó ⇨ + ■ + ✖)
Body Slam: (▲ + ● ó ⇨ + ▲ + ●)
✔Neutralizer: ⬅ + ■
➥Swallow's Tail: ■
➥Massive Dragon: ▲
➥Circling Dragon: ✖
➥Flash food: ●
Dragon Thrust: ↘ + ■ + ✖ + ●
Waning Moon: ↘, ↘ + ▲ + ●
Crushing The Dragon (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Golden Mountain (cogiendo al oponente por la derecha): [⇨ +] (■ + ✖ ó ▲ + ●)
Reverse Neck Throw (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

G-Clef Cannon: ■ ID ■, ■
Jab To Righ High Kick: ■, ●
Pearly Gates: ↘ + ■, ■
✔Neutralizer: ⬅ + ■
➥Swallow Tail: ■
➥Massive Dragon: ▲
➥Circling Dragon: ✖
➥Flash Flood: ●
Quick Upper: ML + ■
Mountain Splitter: ■ + ▲
Energy Blast: ➡ + ■ + ▲
Medium Power Punch: ↘ + ■ + ▲
Rising Tide: ⬇ + ■ + ▲
Cobra Fang: ↙ + ■ + ▲
Pinwheel Strike: ⬅ + ■ + ▲
Horse Tamer: ⊃ + ■ + ▲
Spin Behind: ▲, ⬅
Right straight To Left High Kick: ▲, ✖
Power Punch: ➡ + ▲
Crouching Cobra: ➡, ➡ + ▲
Slow Power Punch: ↘ + ▲
Slow Power Punch Combo: ↘ + ▲, ■
Furious Tiger: ⬇ + ▲, ■ + ▲
False Lift: ↙ + ▲
Jagged Edge: ⬅ + ▲, ■
Gravity punch: ML + ▲, ▲, ▲
Heavy Power punch: ⬇, ↘, ➡ + ▲
Leaping Side Kick: (➡, ➡, ➡ o MC) + ✖
Snap Kick: ↘ + ✖
Spinning Low Kick: ↙ + ✖
Giant Slayer: ⬇ + ✖, ●
Rise Spin Kick: ML + ✖
Crumbling Tower: ⬇ + ✖ + ●
Foot Stomp: ↗ + ✖ + ●
✔Razor Kicks: ●, ●
➥Triple Spin Kicks: ●
➥Triple Spin Low: ⬇ + ●
Triple Spin Razor: ■
Tiger Mountain: ↙ + ●, ▲
Rising Heaven Kick: ➡ + ●
Swivel Kick: ➡, ➡ + ●
Dancing Monkey Kick: (↗ ó ↖ ó ⬆) + ●
Sweep To Razor's Edge: ⬇ + ●, ■
Sweep To High Kick: ⬇ + ●, ●
Sweep To Low Kick: ⬇ + ●, ⬇ + ●
Sweeping Cartwheel: TA, ↘ + ●, ✖
Skyscraper Kick: ML + ●
Parting Sweep: ⊃ + ●
Attack Reversal: ⬅ + (■ + ✖ ó ▲ + ●)
Wall Jump: ⬅, ⬅, ↖

INBLOQUEABLES

✔Heavy Uppercut: ➡ + ■ + ●
➥Cancel:
ID mantener pulsado hacia atrás
Dragon Power Punch: ⬅, ⬅ + ■ + ▲

COMBOS

✔▲, ■, ■, ●, ●, ■
➥■, ✖, ●, ▲
➥, ▲, ■, ●, ▲

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LLAVES

Oni Killer: (■ + ✖ ó ⇨ + ■ + ✖)
Sword Face Smash: (▲ + ● ó ⇨ + ▲ + ●)
Rainbow Drop: ⬇, ↙, ⬅ + ■ + ▲
Soul Siphon:
(desde meditation o ⬇, ↘, ➡) + ▲
Soul Possession: ⬇, ↙, ⬅, ⇨ + ▲
Wheels of Hell (cogiendo al oponente por la izda): [⇨ +] (■ + ✖ ó ▲ + ●)
Neckbreaker (cogiendo al oponente por la dcha) : [⇨ +] (■ + ✖ ó ▲ + ●)
Tornado Drop (cogiendo al oponente por la espalda): [⇨ +] (■ + ✖ ó ▲ + ●)

MOVIMIENTOS ESPECIALES

Door Knocker: ↘ + ■ y ■ y ■ y ■
✔Door Knoker To Back Knuckle: ↘ + ■, ▲



➥Slap U Crazy: ⇙ + ▲, ▲, ▲, ▲, ▲
✔Slap U Silly: ⬅ + ■, ■, ■, ■, ■, ■
➥To Side Spin: ✖ + ●
Quick Upper: ML + ■
Samurai Cutter: TA + ■
Inner Palm: ⊃ + ■
Prision Gate: ➡ + ■ + ▲
Manji Dragonfly: ⬆ + ■ + ▲
✔Solar Kick: ➡, ➡ + ■ + ▲
➥Soul Siphon: (■ + ● ó ▲ + ✖)
➥Possession: ⇨ + (■ + ● ó ▲ + ✖)
Oni Thrust: ⬅ + ■ + ▲
Quick Upper: ML + ■ + ▲
Soul Stealer: ■ + ●
Right Left Combo: ▲, ■
Flash Punch: ▲, ▲
Flash Attack: ▲ y ✖
Flash Punch Low Kick: ▲, ⬇ + ✖



Manji Backfist 1: ➡ + ▲
Backfist To Stone Fist:
⇙ + ▲, ▲, ▲, ▲, ▲
✔Sword Smash: ➡, ➡ + ▲
➥Indian Sit: ⬇ + ✖ + ●
Basic Uppercut: ↘ + ▲
Stone Fists: ⇙ + ▲, ▲, ▲, ▲, ▲
Exorcism: ML + ▲
Shrine: ⊃ + ▲
Manji Backfist 2: de espaldas a tu oponente ▲
✔Oni Kick combo: ✖, ✖
➥Indian Sit: ⬇ + ✖ + ●
Zig Zag: ✖, ●
Ballerina Kick to Kangaroo Kick:
✖, ⬇ + ✖ + ●
Wood Cutter: ↘ + ✖, ■
✔Manji Spin Low Kicks:
⇙ + ✖, ✖, ✖, ✖, ✖, ✖
➥Front Kick: ➡ + ●
➥Indian Sit: ⬇ + ✖ + ●
Rising Knee: ↗ + ✖
Knee Cap: TA, ↘ + ✖
Rise Spin Kick: ML + ✖
Perilous Spirit: de espaldas a tu oponente ✖
✔Kamikaze: ➡ + ✖ + ●
➥Kamikaze Feint: ID ⬅

➥Indian Sit: ↓ + ✖ + ●
✔Reverse Cartwheel: →, → + ✖ + ●
➥Shark Attack: ■ + ▲
➥➥Solar Kick Shark Attack: ✖ + ●
Guillotine Crow Kick: ↑ + ✖ + ●
✔Poison Wind: ↗ + ✖ + ●
➥Bronze Fist: ← + ■
➥➥Steel Fist: ✖ + ●
➥➥Silver Fist: ●
➥➥➥Gold Fist: ↙ + ■
➥➥➥➥Sword Delay ✎
➥➥➥➥➥Delayed Sword Slice: ✴
➥To Manji Dragonfly: ID ■ + ▲
➥To Flea: ■ + ▲
➥To Kangaroo Kick: ✖ + ●
➥To Indian Stance: ↓ + ✖ + ●
Kangaroo Kick: ● ID ✖
Triple Roundhouse Combo: ●, ●, ●
Side Kick: ↘ + ●
Fubuki: →, → + ●
Avoiding The Puddle:
(↗ ó ↖ ó ↑) + ●
Rising Kick: ML + ●
✔Whirlwind: ⊃ + ●
➥Meditation: ID ✖ + ●
Spirit Shield: ■ + ▲ + ✖
Fake Suicide: →, → + ■ + ●
Spinning Evade:
⇦ + ✖ + ●, ✖ + ●, ✖ +
●, ✖ + ●, ✖ + ●, ✖ + ●
Indian Stance:
(↓ o APC) + ✖ + ●
Meditation: (✖ + ● ó ⊃ + ✖ + ●)
Flea: ■ + ▲
Evasive Backflip: ↑, ↖
Wall Jump: ←, ←, ↖

MOVIMIENTOS DESDE INDIAN STANCE (↓ + ✖ + ●)

Indian Stance Storm: ■
Indian Stance Stone Fists: ▲
Manji Spin Slaps:
▲, ✎ + ▲, ▲, ▲, ▲
✔Dive Bomb: ✖
➥Indian stance Cannon: ✖ + ●
Indian Stance Kangaroo Kick: ●
Indian Stance Healing: ✴
Indian Stance Vacuum Dance:
(→ ó ←)
Stand Up: (↓ ó ↑)
✔Indian Levitation: ✖ + ● /
➥Yoga Slide: pulsar en cualquier dirección

MOVIMIENTOS DESDE MANJI DRAGONFLY (↑ + ■ + ▲)

Dragonfly Blade: ■
Dragonfly Fist: ▲
Dragonfly Sweep: ✖
Dragonfly Twister: ●

MOVIMIENTOS DESDE MEDITATION (✖ + ●)

Meditation Healing: ■ + ▲
Meditation Harakiri: ■ + ●
Back Handspring: ✖ + ●
Backfist: ← + ▲
Full Back Spin: ←, ✖ + ●
Half Back Spin: ← ID ✖ + ●

MOVIMIENTOS DESDE FLEA (■ + ▲)

Skull Splitter: ■ + ▲
Flea Roll: → + ■ + ▲
Flea To Manji Dragonfly: ↑ + ■ + ▲
Flea Dance: (✖ ó ●)
Flea To Kangaroo Kick: ✖ + ●
Flea To Sliding Headbutt: → + ✖ + ●
Flea Indian Stance: (↓ ó ←) + ✖ + ●
Running Flea: (→, → ó ←, ←)
Flea digger: ↓
Jumping Flea: (↗ ó ↖ ó ↑)
Exit Flea: (← ó ↙)

INBLOQUEABLES

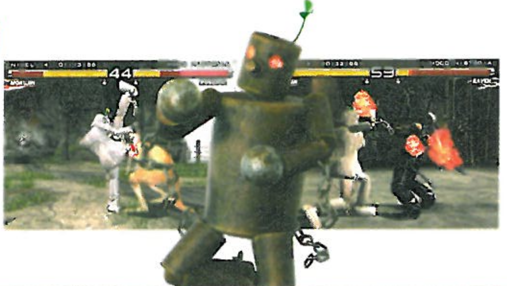
✔Quick slash: ↓ + ■
➥Death Slash: ID ✴, ✎
✔Sword Stab: ←, ← + ■
➥Sword Poke Windmill: ID ✴ + ■
➥Face Splitter: ID ■ + ▲
Sweep Slice: (TA, ← + ■ ó ↘, ■)
Wood Cutter: ↘ + ✖, ■
Moonsault Slayer: ↓, ↘, → + ■
Flea: ■ + ▲
✔Ki Charge: ■ + ▲ + ✖ + ●
➥Poison Sword Spin:
ID ←, →, ↑, ↓ + ■ + ●
➥Poison Knee Taunt:
ID ←, →, ↑, ↓ + ✖ + ●
Thunder Blade: ←, ← + ■ + ▲
Cyclone Lift: ↓ + ■ + ●
✔Bad Stomach: ✎ + ■ + ▲
➥Posion Breath: (■ o ▲)
➥Backflip Kick: (✖ o ●)
✔Deathcopter: ↗ + ■ + ▲
➥Deathcopter Slice: ↓
➥Deathcopter Trick: ⇦
➥➥To Manji Dragonfly: ✴ ■ + ▲
➥To Manji Dragonfly: ■ + ▲
✔Suicide: →, ⇨ + ■ + ●
➥Confusion: ✴
➥Double Suicide: →, →
Harakiri: ↓ + ■ + ●
Manji Blood Dance: ⇦ + ■, ■, ■, ■, ■

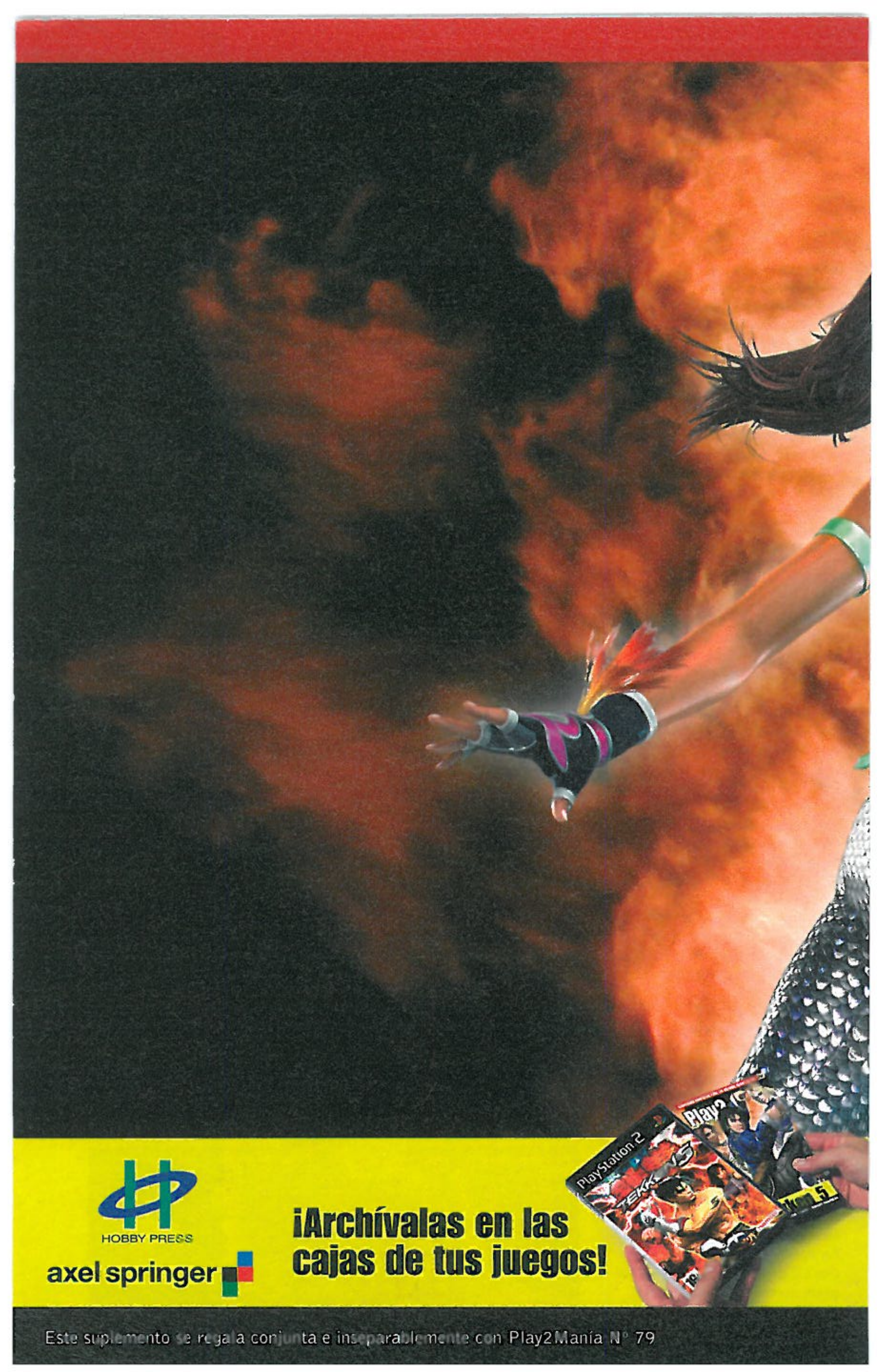
COMBOS

✔■, ▲, ■, ●
➥▲, ▲, ▲, ●, ■, ■
➥●, ●, ■, ■, ■, ■
➥●, ●, ■, ✖ + ●
✔●, ●, ▲, ▲
➥■
➥■ ID ■
➥●, ●, ■, ■, ■, ■
➥●, ●, ■, ✖ + ●

■ 30 MOKUJIN

Este muñeco de entrenamiento no tiene movimientos propios como tales; al comenzar cualquier combate adoptará la personalidad de uno de los demás personajes, aleatoriamente.
Por tanto, sólo hay que prestar atención a la forma de moverse y probar algunos movimientos especiales para averiguar de qué personaje se trata.




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PlayStation 2
TEKKEN 5
Play2
Este suplemento se regala conjunta e inseparablemente con Play2Manía Nº 79